

# Highly Immersive Driving Simulator

## Field of Study

- Driving dynamics and ride comfort simulation tests
- Analysis of the effect chain understanding of stimuli from different domains
- Human Machine Interaction (HMI) and Human Factors
- Studies on driver assistance systems (ADAS/AD)
- Traffic psychological aspects

## Simulation software

- Realtime-Backbone: SIMulation Workbench
- Simulation-Framework: VI-DriveSim, Matlab Simulink
- Vehicle simulation: VI-CarRealTime
- Traffic & environment simulation: VI-WorldSim
- Visualization: VI-WorldSim
- Acoustics: Simsound

## Metrics

- Driver/Mockup:
  - Gas/brake pedal actuation, steering an-gle/torque, gear, indicator, lights, hand brake
  - Touch display interaction
  - Steering wheel: Hands-On-Detection
- Traffic & Environment simulation:
  - Positions, speeds, accelerations of ego and target vehicles, suspension/powertrain/aerodynamics, sensor data etc.

## Location

Driving Simulator Laboratory, 01705 Freital

## Contact

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## Technical specification – Dome/Mockup

### Architecture:

- Concurrent RealTime iHawk  
(RedHawk Linux, Xeon Gold 6234 @3.3GHz (8 CPUs), 48GB RAM, NVIDIA Quadro P400, Real-Time Clock & Interrupt Module, SIMulation Workbench)
- Simulation Master  
(Win10, Core Ci9-10850K @3,60GHz (10 CPUs), 128GB RAM)
- 4x Image Generator (3x Projection, 1x Mirrors)  
(Win10, Core i7-10700K @3,80GHz (8 CPUs), 32GB RAM, NVIDIA GeForce RTX 3080)

### Visualization:

- Spherical CFRP projection screen (Dome)
  - Horizontal: 225° Field-of-View
  - Vertical: 40° Field-of-View
- 3-channel projection system
  - NORXE P1 Projektoren with N1 lense
  - WQXGA resolution (3x 2560x1600) @120Hz
  - Projection ratio ~1:1
- Exterior mirrors, rear view mirror, dashboard and center console designed as displays

### Acoustics:

- 5.1 audios ystem
- Real-time simulation of powertrain, wind, ambient traffic and tire rolling noise

### Haptics:

- Automatic gearshift
- D-Box Seat Shaker
- Motorized seat belt
- Sensodrive Force-Feedback SensoWheel
- JoysonSafety Steering Wheel
  - 360° RGB-Lightbar
  - Hands-on-Detection
  - Individual buttons

### Misc.:

- Individual display visualization (driver information system, HMI)
- Contactless SmartEye head- & eyetracking

### Technical specification – Motion platform

Motion platform (3 DOF*)  * active	$\dot{x}; \dot{y} \text{ (m/s}^2) / \ddot{\psi} \text{ (}^\circ/\text{s}^2)$	9; 9 / 206
	$\dot{x}; \dot{y} \text{ (m/s)} / \dot{\psi} \text{ (}^\circ/\text{s)}$	14; 14 / 320
	$x; y \text{ (m)} / \psi \text{ (}^\circ)$	<b>inf; inf / inf</b>
Yaw bearing (1 DOF)	$\ddot{\psi} \text{ (}^\circ/\text{s}^2)$	180
	$\dot{\psi} \text{ (}^\circ/\text{s)}$	220
	$\psi \text{ (}^\circ)$	<b>inf</b>
Hexapod (6 DOF)	$\dot{x}; \dot{y}; \dot{z} \text{ (m/s}^2) / \ddot{\phi}; \ddot{\theta}; \ddot{\psi} \text{ (}^\circ/\text{s}^2)$	6; 6; 9 / 300; 300; 500
	$\dot{x}; \dot{y}; \dot{z} \text{ (m/s)} / \dot{\phi}; \dot{\theta}; \dot{\psi} \text{ (}^\circ/\text{s)}$	0,45; 0,45; 0,42 / 50; 50; 45
	$x; y; z \text{ (m)} / \phi; \theta; \psi \text{ (}^\circ)$	0,15; 0,15; 0,13 / 17; 17; 15
Seat shaker	$\ddot{z} \text{ (m/s}^2)$	10
Overall dimensions (m x m x m)	4,4 x 4,4 x 4,6	
Overall mass (kg)	~ 5000	