

CARDS ACROSS THE ROOM

Cards across the room is a method by the theater and performance group “Turbo Pascal” from Berlin. JoDDiD adapted the method for civic education. “Cards across the room” creates encounters between people who don’t necessarily know each other yet. It can be played without many words as well as in groups of 25 to 80 participants. All you need is a large room without fixed seating. One person starts the game by handing out several cards to different people (ideally at the beginning of an event). This more general version of cards could be thematically adapted to different contexts. However, we intend to provide further versions as digital templates in the future.

RULES

MOVING SPACE: The game requires a large space that people can move in freely.

ATTENTION: Before you start the game, you need to get the attention of the participants. Don’t explain the rules. The game will happen by itself the moment you start the process.

PROCESS: The game leader hands out cards to different people. He or she holds the deck of cards and passes on the first card according to the text on it. The person who receives the first card passes it on to the next person, he or she thinks might fit the text on the card. The second card may be brought into circulation once the first card has been passed around for

everyone to see. This procedure explains the rules of the game. The game leader shows how it works rather than explaining it by using words. The game leader gradually brings more and more cards into the game. Gradually more and more cards circulate among the group.

SIZE OF THE GROUP: In a group of 80 people, around 25 cards should circulate (ratio 3:1).

TIME: We recommend playing for 15-20 minutes.

END: The game begins as it ends. Simply start the next phase of the event. Don't expect all the cards to come back to you. Some people might want to keep them or pass them on to someone later. This can be very charming as well.



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