

Resilient Networks

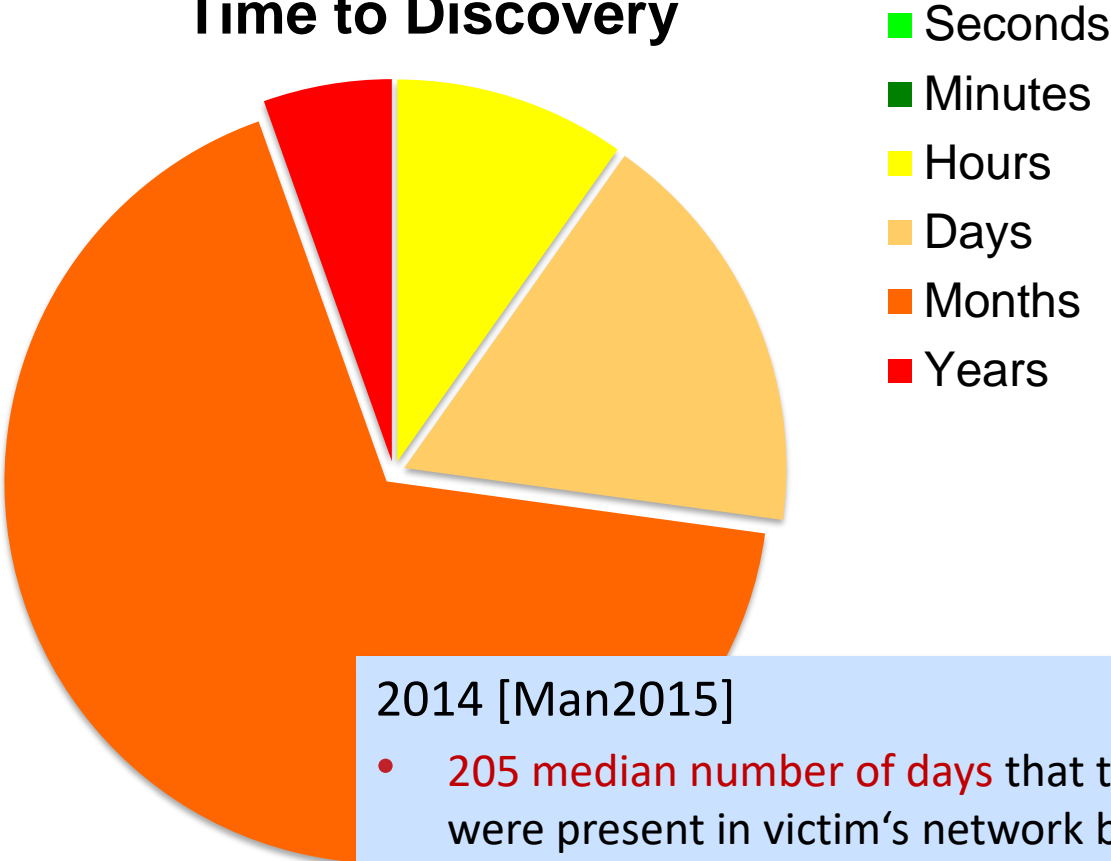
Network Monitoring and Intrusion Detection

Outline

- Goals of IDS
- Requirements to an IDS
- Classification of IDS
 - Signature-based Detection
 - Policy-based Detection
 - Anomaly Detection
- Problems of IDS
- Alert Correlation
- Cyber-Killchain
- IDS Evasion

Time to Discovery of Attacks

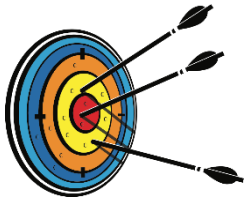
Time to Discovery



2014 [Man2015]

- 205 median number of days that threat groups were present in victim's network before detection
- Longest Presence: 2982 days
- 31% victims discovered breach internally
- 69% victims notified by external entity

Goal of Intrusion Detection/Prevention Systems



- Overall goal:

- **Intrusion Detection Systems (IDS)**
Supervision of computer systems and communication infrastructures to detect intrusions and misuse
- **Intrusion Prevention Systems (IPS)**
Detect and stop intrusion/misuse



- Why detection of attackers?

- Full protection not possible!
- Security measures too expensive or too inflexible
- Wrong postulates about attacker capabilities (NSA!?)
- Unpatched systems for compliance reasons
- ...



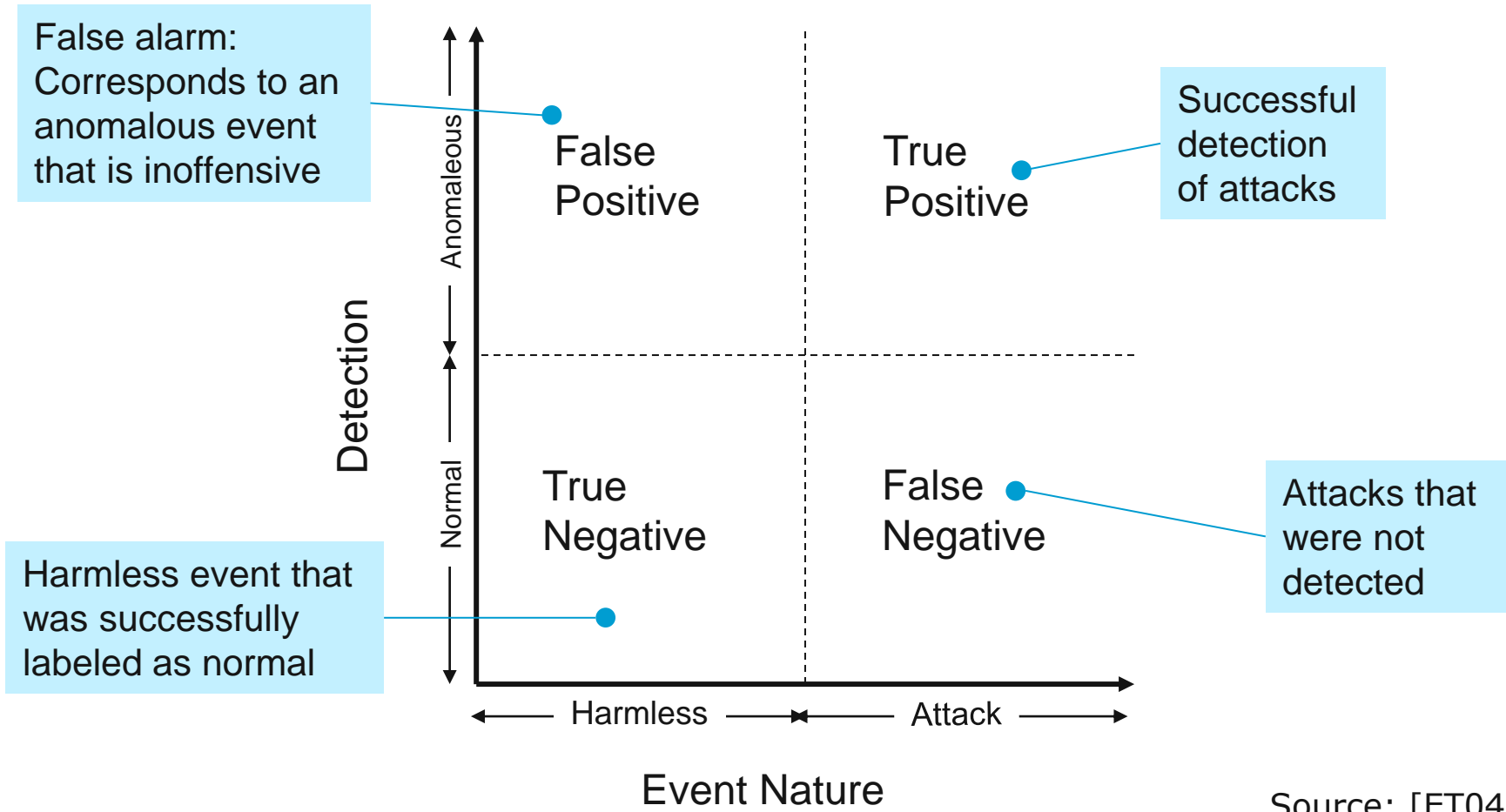
- What can be attained with intrusion detection?

- Detection of attacks and attackers + detection of system misuse
- Limitation of damage if (automated) response mechanisms exist
- Gain of experience to recover from attack, improve preventive measures
- Deterrence of other potential attackers (if police is able to arrest them!)

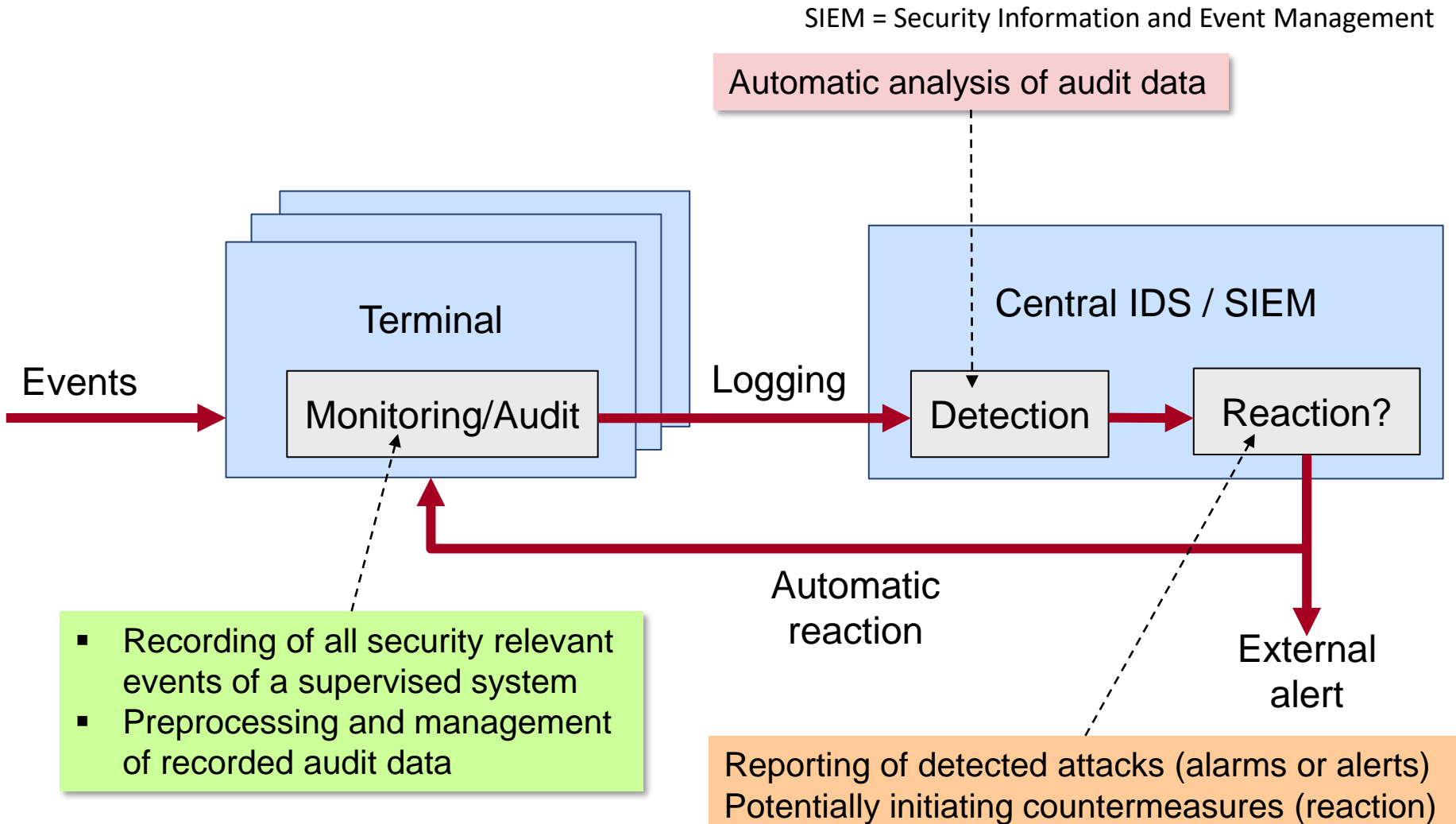
Requirements to Intrusion Detection Systems

- Easy to integrate into a system / network
- Easy to configure & maintain
- Autonomous and fault tolerant operation
- Low resource requirements
- Self-protection, so that IDS cannot be deactivated by deliberate attack (to conceal subsequent attacks)
- **High accuracy**
(= low rate of false positives and false negatives)

Detection Quality



Operation of Intrusion Detection/Prevention Systems



Types of Audit Data

- **Events recorded in a computer system:**
 - Opening of files
 - Execution of programs
 - Detected access violation
 - Failed password verification
 - etc.

- **Events recorded in a network:**
 - Connection establishment and release
 - Packets transferred from / to specific systems / ports
 - Specific signaling events, e.g. ICMP network unreachable message, etc.

- **Application specific events:**
 - Have to be programmed for a specific application
 - Events are application specific and indicate security relevant activities

Classification of IDS

- Scope
 - Host-based: analysis of system events
 - Network-based: analysis of exchanged information (IP packets)
 - Hybrid: combined analysis of system events and network traffic

- Time of analysis
 - Post mortem analysis
 - Online analysis

- Detection mechanism
 - Signature-based
 - Policy-based / Misuse-based / Anomaly-based

Types of IDS (1) – Host IDS

Host Intrusion Detection Systems (HIDS)

- Works on information available on a system, e.g., OS-Logs, application-logs, timestamps
- Can easily detect attacks by insiders, as modification of files, illegal access to files, installation of Trojans or rootkits
- Problems:
 - has to be installed on every system
 - produces lots of information
 - often no real-time-analysis but predefined time intervals
 - hard to manage a large number of systems



```
osquery> SELECT uid, name FROM listening_ports l, processes p WHERE l.pid=p.pid;
```



Example of a Host-Monitor – Osquery (1)

- Allows to use OS as high-performance relational database
 - SQL tables representing abstract concepts
- Power of complete SQL language on top of dozens of useful tables

processes
All running processes on the host system.

Column	Type	Description
pid	BIGINT_TYPE	Process (or thread) ID
name	TEXT_TYPE	The process path or shorthand argv[0]
path	TEXT_TYPE	Path to executed binary
cmdline	TEXT_TYPE	Complete argv
state	TEXT_TYPE	Process state
cwd	TEXT_TYPE	Process current working directory
root	TEXT_TYPE	Process virtual root directory
uid	BIGINT_TYPE	Unsigned user ID
gid	BIGINT_TYPE	Unsigned group ID
euid	BIGINT_TYPE	Unsigned effective user ID
egid	BIGINT_TYPE	Unsigned effective group ID
suid	BIGINT_TYPE	Unsigned saved user ID
sgid	BIGINT_TYPE	Unsigned saved group ID
on_disk	INTEGER_TYPE	The process path exists yes=1, no=0, unknown=-1
wired_size	BIGINT_TYPE	Bytes of unpagable memory used by process
resident_size	BIGINT_TYPE	Bytes of private memory used by process
total_size	BIGINT_TYPE	Total virtual memory size
user_time	BIGINT_TYPE	CPU time spent in user space
system_time	BIGINT_TYPE	CPU time spent in kernel space
start_time	BIGINT_TYPE	Process start in seconds since boot (non-sleeping)
parent	BIGINT_TYPE	Process parent's PID
pgroup	BIGINT_TYPE	Process group
threads	INTEGER_TYPE	Number of threads used by process
nice	INTEGER_TYPE	Process nice level (-20 to 20, default 0)

```
select * from processes where pid = 1
```

Tables

- ▢ All Platforms
 - carbon_black_info
 - chrome_extensions
 - cpuid
 - etc_hosts
 - etc_protocols
 - etc_services
 - interface_addresses
 - interface_details
 - kernel_info
 - listening_ports
 - os_version
 - platform_info
 - process_open_sockets
 - processes
 - system_info
 - uptime
 - users

- running processes
- logged in users
- password changes
- USB devices
- firewall exceptions
- listening ports
-

usb_devices
USB devices that are actively plugged into the host system.

Column	Type	Description
usb_address	INTEGER_TYPE	USB Device used address
usb_port	INTEGER_TYPE	USB Device used port
vendor	TEXT_TYPE	USB Device vendor string
vendor_id	TEXT_TYPE	Hex encoded USB Device vendor identifier
model	TEXT_TYPE	USB Device model string
model_id	TEXT_TYPE	Hex encoded USB Device model identifier
serial	TEXT_TYPE	USB Device serial connection
removable	INTEGER_TYPE	1 If USB device is removable else 0



Example of an Host-Sensor - Osquery (2)

- High-performance and low-footprint distributed host monitoring
 - To query the system in an abstract way
 - Independent of OS, software or hardware configuration
- Host monitoring daemon
 - allows to schedule queries to be executed across entire infrastructure
 - takes care of aggregating query results over time and generates logs which indicate state changes in the infrastructure
- Cross platform operating system instrumentation framework for
 - intrusion detection,
 - infrastructure reliability
 - or compliance monitoring

Query Packs

- 📁 hardware-monitoring
- 🔗 incident-response
- 📄 it-compliance
- 📁 osquery-monitoring
- 🎯 osx-attacks
- 🛡️ vuln-management

<https://osquery.io>

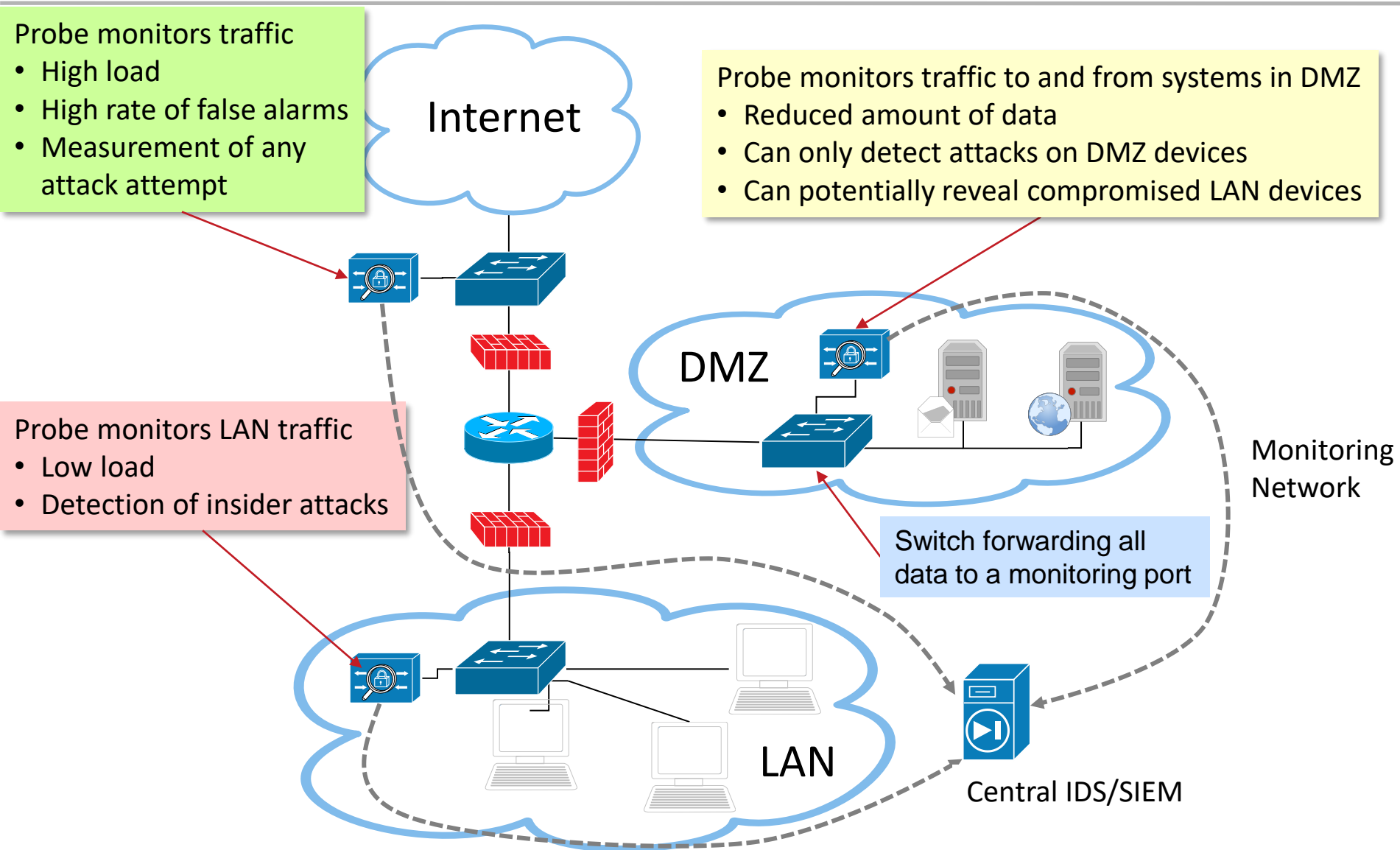
- Only monitoring, no intrusion detection capabilities on its own

Types of IDS (2) – Network IDS

Network Intrusion Detection System (NIDS)

- Works on information provided by network, mainly packets sniffed from network layer.
- Existing systems use combination of
 - signature detection,
 - protocol decoding,
 - statistical anomaly analysis
- Can detect DoS with buffer overflow attacks, invalid packets, attacks on application layer, DDoS, spoofing attacks, port scans
- Often used on network hubs to monitor a segment of the network

Network IDSs



Signature Detection

- **Basic idea**
 - Some attack patterns can be described with sufficient detail
→ specification of “**attack signatures**”
 - The event audit analyzed if it contains known attack signatures
- **Identifying attack signatures**
 - Analyzing vulnerabilities
 - Analyzing past attacks that have been recorded in the audit
- **Specifying attack signatures**
 - Based on identified knowledge so-called **rules** describing attacks are specified
 - Most IDS offer specification techniques for describing rules
- **Drawbacks of signature-based detection**
 - Requires prior knowledge of potential attacks
 - Signature database requires continuous updating
 - High rate of false negatives if signature database is not up to date



Signature Detection – Example: Snort (1)

Network IDS and intrusion prevention system

- Analysis of IP packets in real time
- Mainly signature based, each intrusion needs a predefined rule

```
alert tcp $HOME_NET any -> any 9996 \  
  (msg:"Sasser ftp script to transfer up.exe"; \  
  content:"|5F75702E657865|"; depth:250; flags:A+; classtype: misc-activity; \  
  sid:1000000; rev:3)
```

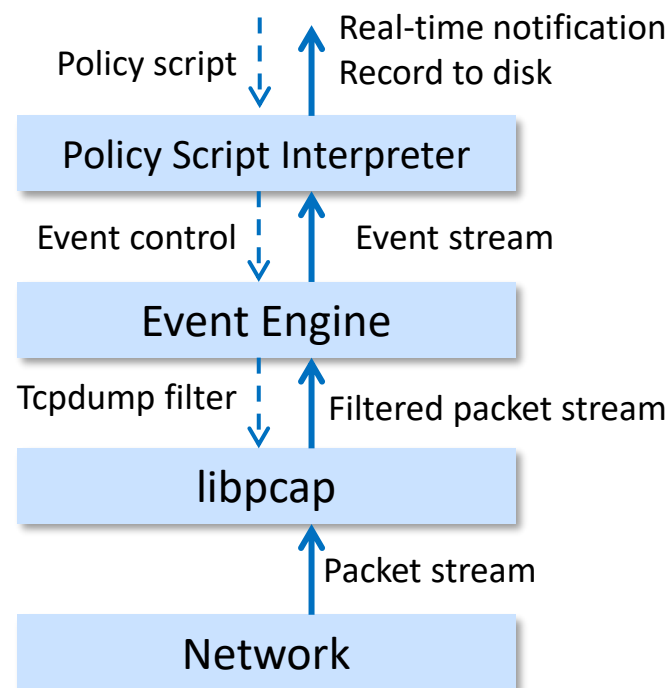
- Three step processing of captured information (capturing is done by libpcap):
 - Preprocessing (normalizing and reassembling packets)
 - Detection Engine works on data and decides what action should be taken
 - Action (log, alert, pass)

Policy-based Detection

- Also called misuse-based detection
- Basic Idea
 - Specify what is allowed in a network and/or what is forbidden
 - Violations create alerts
 - In that sense, similar to a Firewall
- Drawbacks
 - You can only detect what you configured / what deviates from what you have configured
 - Needs expert knowledge of the system to be protected

Policy-based Detection – Example: Zeek (1)

- **Real-time network analysis framework**
 - Primary a network monitoring tool
 - Can be used for pure traffic analysis
 - Powerful IDS
- **Focus on**
 - Application-level semantic analysis
 - Policy-based detection in protocols
 - Tracking information over time
- **Zeek comes with >10,000 lines of script code**
 - Prewritten functionality that's just loaded
 - Extensive customization and extension possible
 - Growing community writing 3rd party scripts
- **Intrusion prevention**
 - Zeek can act as dynamic and intelligent firewall



[Pa99]

```
> zeek -i eth0
[ ... wait ... ]
> ls *.log
app_stats.log          irc.log                socks.log
communication.log     known_certs.log       software.log
conn.log              known_hosts.log       ssh.log
dhcp.log              known_services.log    ssl.log
dns.log               modbus.log             syslog.log
dpd.log               notice.log             traceroute.log
files.log             reporter.log           tunnel.log
ftp.log               signatures.log         weird.log
http.log              smtp.log
```

Zeek Logs (2)





```
> zeek -i eth0
[ ... wait ... ]
> cat conn.log
#separator \x09
#set_separator ,
#empty_field (empty)
#unset_field -
#path conn
#open 2013-04-28-23-47-26
#fields ts uid id.orig_h id.orig_p id.resp_h [...]
#types time string addr port addr [...]
1258531221.486539 arKYeMETxOg 192.168.1.102 68 192.168.1.1 [...]
1258531680.237254 nQcgTWjvg4c 192.168.1.103 37 192.168.1.255 [...]
1258531693.816224 j4u32Pc5bif 192.168.1.102 37 192.168.1.255 [...]
1258531635.800933 k6kgXLOoSKl 192.168.1.103 138 192.168.1.255 [...]
1258531693.825212 TEfuqmmG4bh 192.168.1.102 138 192.168.1.255 [...]
1258531803.872834 5OKnoww6xl4 192.168.1.104 137 192.168.1.255 [...]
1258531747.077012 FrJExwHcSal 192.168.1.104 138 192.168.1.255 [...]
1258531924.321413 3PKsZ2Uye21 192.168.1.103 68 192.168.1.1 [...]
[...]
```

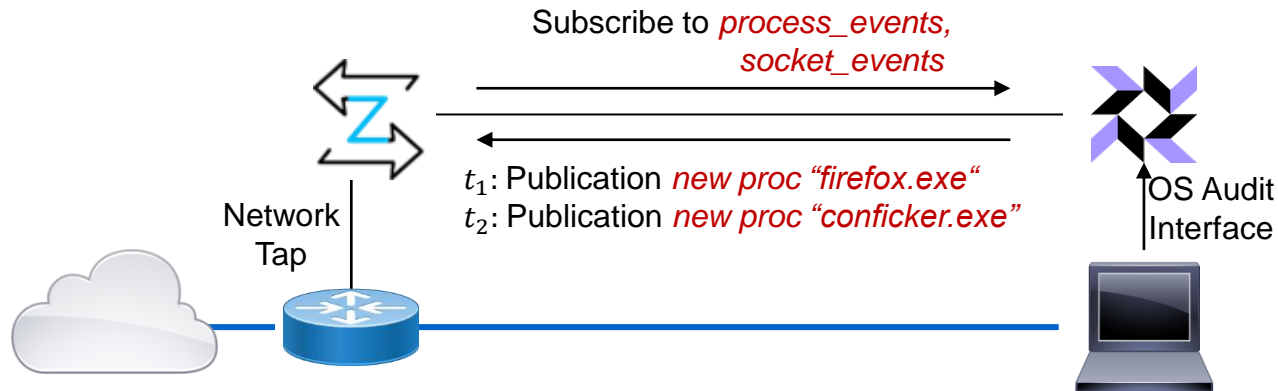
ts	1393099191.817686	Timestamp
uid	Cy3S2U2sbarorQgmw6a	Unique ID
id.orig_h	177.22.211.144	Originator IP
id.orig_p	43618	Originator Port
id.resp_h	115.25.19.26	Responder IP
id.resp_p	25	Responder Port
proto	tcp	IP Protocol
service	smtp	App-layer Protocol
duration	1.414936	Duration
orig_bytes	9068	Bytes by Originator
resp_bytes	4450	Bytes by Responder
conn_state	SF	TCP state
local_orig	T	Local Originator?
missed_bytes	0	Gaps
history	ShAdDaFf	State History
tunnel_parents	(empty)	Outer Tunnels

<code>ts</code>	<code>1393099291.589208</code>
<code>uid</code>	<code>CKFUW73bIADw0r9p1</code>
<code>id.orig_h</code>	<code>17.22.7.4</code>
<code>id.orig_p</code>	<code>54352</code>
<code>id.resp_h</code>	<code>24.26.13.36</code>
<code>id.resp_p</code>	<code>80</code>
<code>method</code>	<code>POST</code>
<code>host</code>	<code>com-services.pandonetworks.com</code>
<code>uri</code>	<code>/soapservices/services/SessionStart</code>
<code>referrer</code>	<code>-</code>
<code>user_agent</code>	<code>Mozilla/4.0 (Windows; U) Pando/2.6.0.8</code>
<code>status_code</code>	<code>200</code>
<code>username</code>	<code>anonymous</code>
<code>password</code>	<code>-</code>
<code>orig_mime_types</code>	<code>application/xml</code>
<code>resp_mime_types</code>	<code>application/xml</code>

ts	1392805957.927087
uid	CEA0512D7k0BD9Dda2
id.orig_h	2a07:f2c0:90:402:41e:c13:6cb:99c
id.orig_p	40475
id.resp_h	2406:fe60:f47::aueb:98c
id.resp_p	443
version	TLSv10
cipher	TLS_DHE_RSA_WITH_AES_256_CBC_SHA
server_name	www.netflix.com
subject	CN=www.netflix.com,OU=Operations, O=Netflix, Inc.,L=Los Gatos, ST=CALIFORNIA,C=US
issuer_subject	CN=VeriSign Class 3 Secure Server CA, OU=VeriSign Trust Network,O=VeriSign, C=US
not_valid_before	1389859200.000000
not_valid_after	1452931199.000000
client_subject	-
client_issuer_subject	-
cert_hash	197cab7c6c92a0b9ac5f37cfb0699268
validation_status	ok

Our Work: zeek-osquery (1)

-  **Zeek**
- Flexible network monitoring and IDS
 - Integrated scripting language
-  **osquery**
- Host monitor
 - Information from OS audit interface



Osquery Example Tables	
acpi_tables	firefox_addons
apt_sources	iptables
arp_cache	kernel_modules
certificates	known_hosts
cpu_info	memory_map
cpu_time	process_events
device_partitions	processes
disk_events	socket_events
docker_container_labels	usb_devices
docker_container_mounts	user_ssh_keys
...	

zeek-osquery framework

- Zeek framework that connects to Zeek-enhanced osquery instances
- Attributes network to host activity
- Joint processing of host-events and network data in Zeek scripts

How effective is zeek-osquery in the attribution of connections to processes?

Is zeek-osquery scalable with an increasing amount of osquery hosts?

Our Work: zeek-osquery (2) - Evaluation

Test run on 11 office machines during three days:

- Attribution of network flows to processes

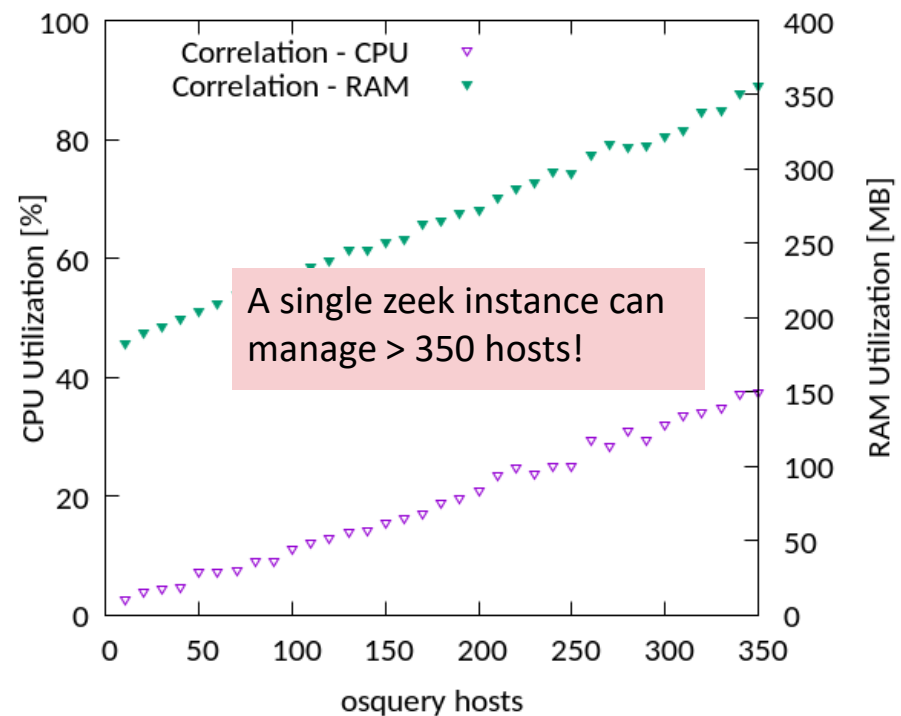
Prot.	# Flows	Zeek	zeek-osquery
All	334.366	0,06%	86,61%
TCP	273.241	0,07%	96,05%
UDP	70.929	0%	50,43%

zeek-osquery		
1	Firefox	23,17%
2	Thunderbird	12,30%
3	Spotify	6,11%
4	Opera	5,41%
5	Syncthing	5,39%
6	Chromium	4,55%
7	Skype	3,86%
8	Seafile	3,80%
9	Chrome	3,56%

zeek-osquery enhances the visibility of Zeek and can attribute connections to processes and users!

Scalability: CPU and RAM utilization at Zeek host

- One Zeek instance, varying number hosts
- 2 events per second per host



Scales via distributed Zeek deployment

Our Work: zeek-osquery (3)



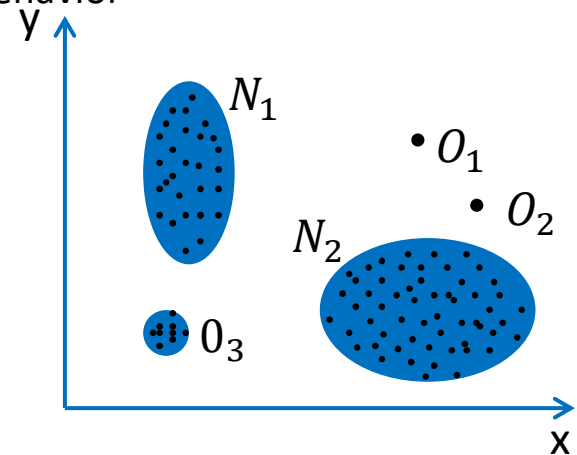
<https://github.com/zeek/zeek-osquery>
<https://github.com/zeek/zeek-agent>

- Further application scenarios of zeek-osquery/zeek-agent
 - Transparent decryption of TLS connections
 - Detection of malicious file attachments in Emails + information if user opened the attachment
 - Detection of SSH chain logins
 - ...

Anomaly Detection (1)

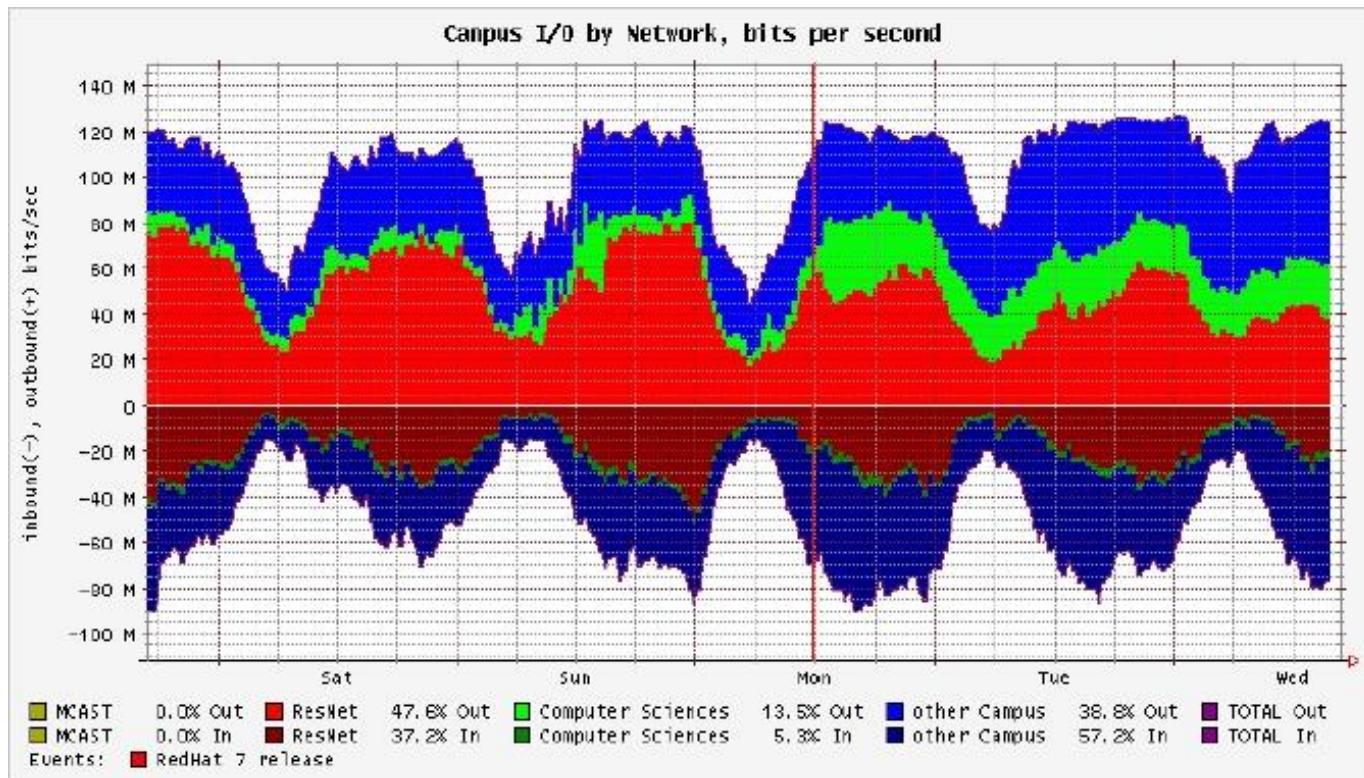
Basic idea – detect behavior that differs significantly from normal use:

- Users have certain habits in their system usage:
 - Duration of usage
 - Login times
 - Amount of file system usage
 - Executed programs, accessed files, ...
- Assumption: “normal user behavior” can be described statistically
 - Requires a learning phase / specification of normal behavior
 - Most approaches require labeled data
- Analysis:
 - compares recorded events with reference profile of normal behavior
- Advantage:
 - An attack scenario needs not to be defined a priori
 - This approach can, in principle, detect unknown attacks



Anomaly Detection (2)

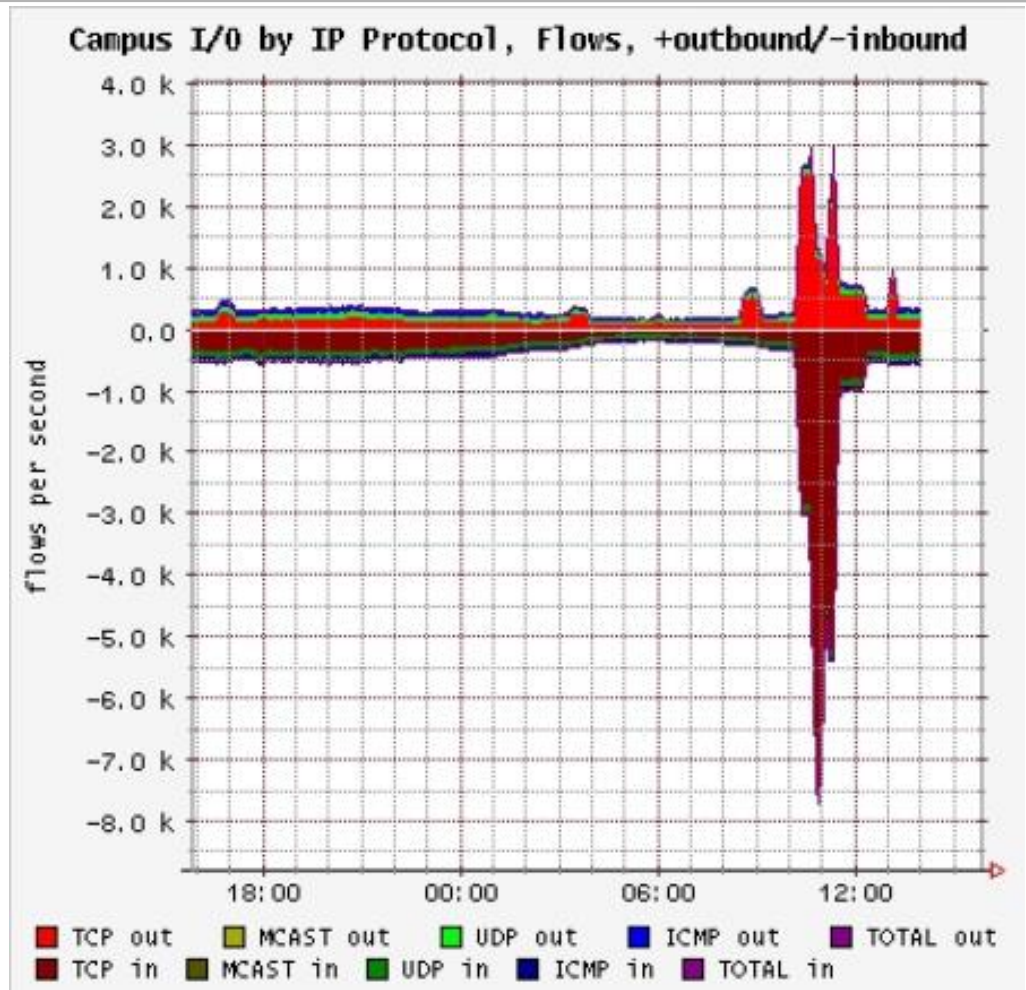
- “Flash crowd anomalies”
 - Caused by software releases or special interest in a web site



[Bar01]

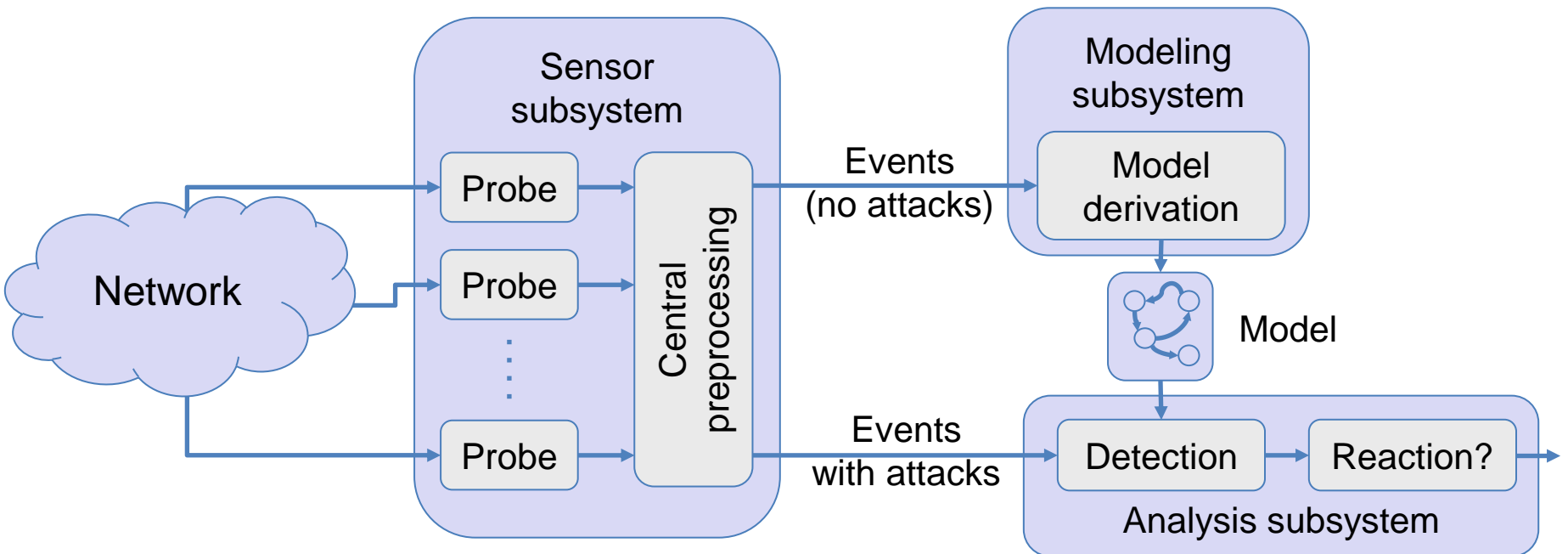
Anomaly Detection (3)

- Network abuse anomalies
 - DoS flood attacks
 - Port scans



[Bar01]

Generic anomaly detection system



Problems of IDS – Audit Data

- Amount of log data
 - Auditing often generates a rather high data volume
 - Significant storage capacities are required
 - Processing of audit data should be automated as much as possible
- Location of audit data storage
 - Alternatives: on specific “log server” or the system to be supervised
 - If stored on log server, data must be transferred to this server
 - If stored on system to be supervised, the log uses significant amounts of resources of the system
- Protection of audit data
 - If a system gets compromised, audit data stored on it might get compromised either
- Expressiveness of audit data
 - Which information is relevant?
 - Audits often contain a rather low percentage of useful information

Problems of IDS – Privacy (*data protection*)

- User identifying data elements are logged, e.g.,
 - **Directly identifying elements:** user IDs
 - **Indirectly / partly identifying elements:** names of directories and subdirectories (home directory), file names, program names
 - **Minimally identifying elements:** host type + time + action, access rights + time + action
- IDS audits may violate the privacy of users
 - Violation of the user's right to determine himself which data is collected regarding his person
 - Collected information might be abused if not secured properly
 - Recording of events puts a psychological burden on users (→ “big brother is watching you”)
- Potential solution
 - **Pseudonymous audit:** log activities with user pseudonyms and ensure, that they can only be mapped to user IDs upon incident detection

Problems of IDS - Analysis

■ Limited efficiency of analysis

- Most IDS follow a centralist approach for analysis: so-called **agents** collect audit data and one central **evaluation unit** analyzes this data
 - ⇒ No (partial) evaluation in agents
 - ⇒ Performance bottleneck
- Insufficient efficiency, especially concerning attack variants and attacks with parallel actions

■ High number of false positives

- In practice, many IDS report too many false alarms (some publications report up to 10.000 per month)
- Potential countermeasure: alert correlation (→ hierarchical approach)

The bigger Picture of an Attack - Alert Correlation

- Distributed attacks and multi-step attacks result in large number of alerts
- Temporal and spatial distribution of attacks possible

- Alert aggregation and correlation required
- Operates in three phases
 1. Filtering of alerts
 2. Clustering/Grouping of alerts, e.g., according to alert attribute similarities
 3. Cluster/group interconnection to assemble multi-step attacks

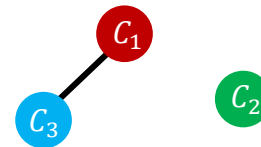
- Most correlation algorithms only cover the first two phases
- Most can only correlate bulk attacks, e.g., DDoS, port scans, worm spreadings

Alert Level – Alert Correlation Process

Attack Interconnection

Multi-step Attacks

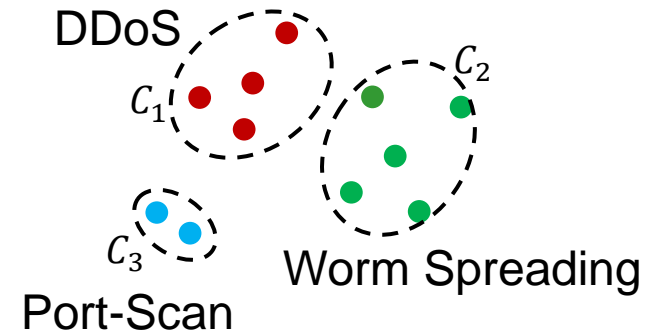
e.g., Port-Scan -> Targeted attack



Context Supplementation

Distributed Attacks

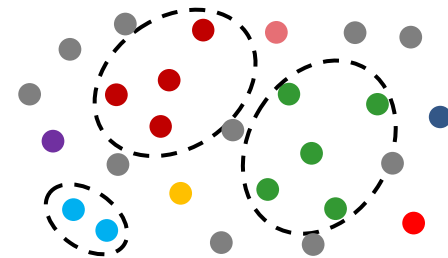
DDoS,
Distributed Port-Scans,
Worm spreadings ...



Alert Clustering

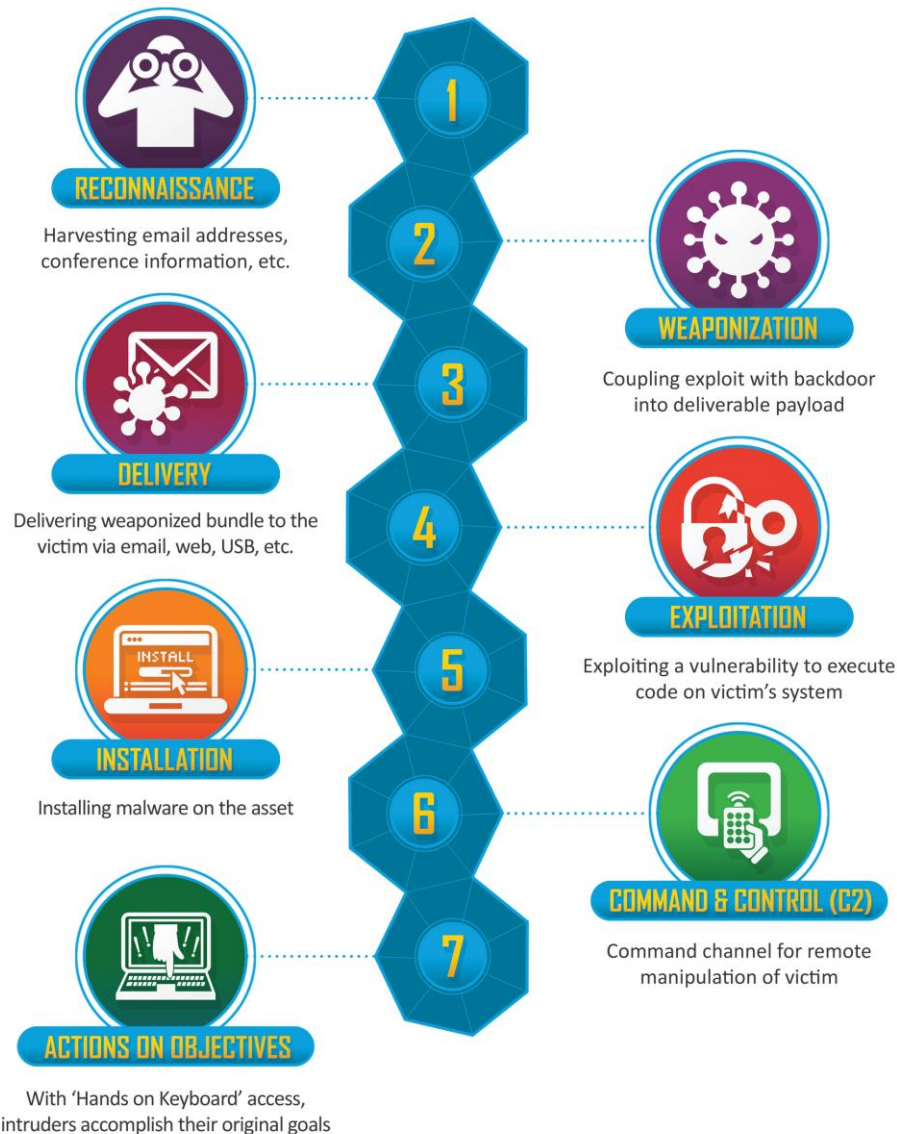
Alert attributes

Src IP, Dst IP
Src Port, Dst Port
...



Cyber Kill Chain (1)

[HuCI10]



- Proposed by Lockheed Martin in 2011
- Targets Advanced Persistent Threats (APTs)
- 7 consecutive stages that describe the attack campaign
- Inflexible and oversimplified when compared to known attacks

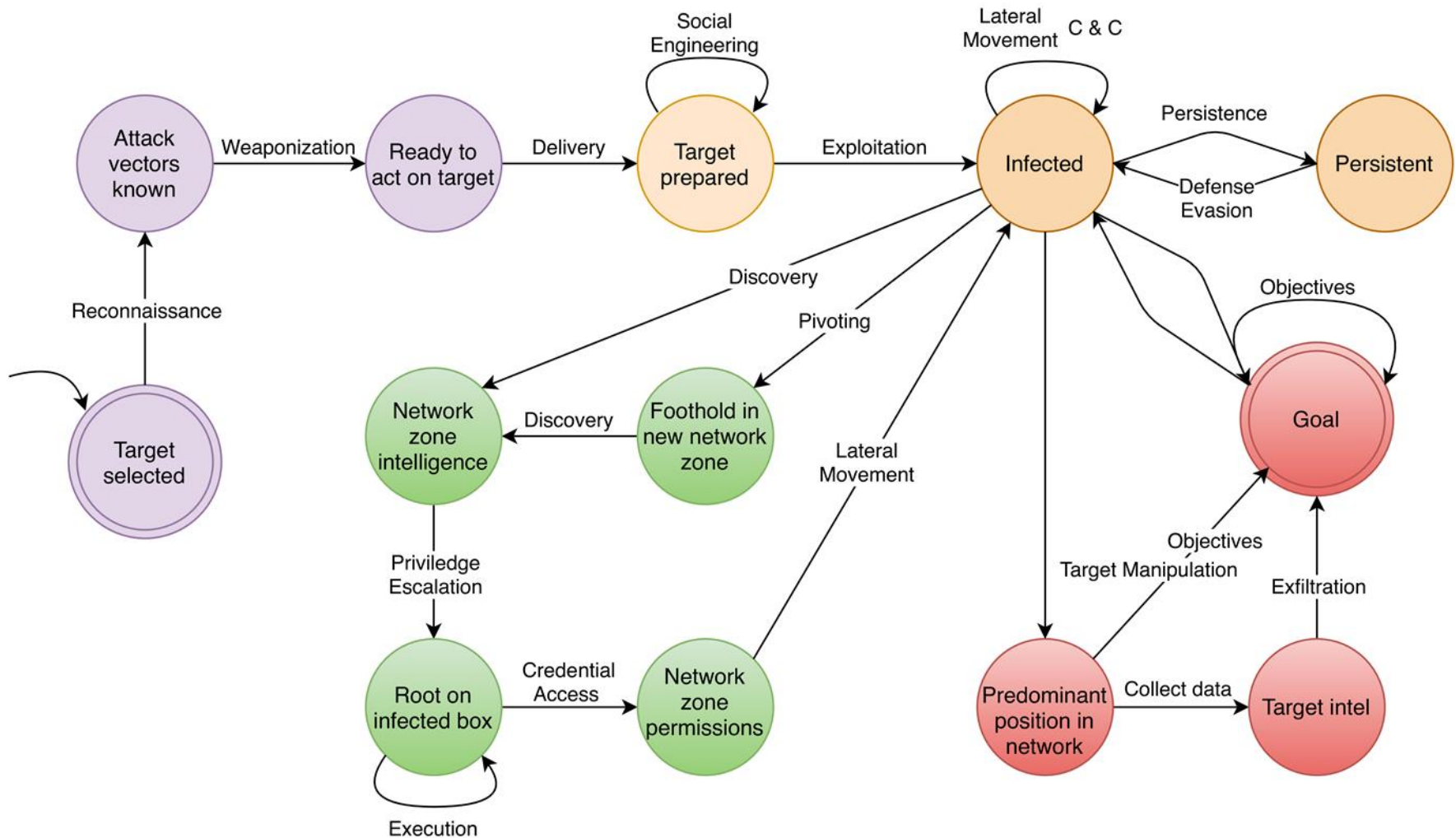
Cyber Kill Chain (2) - Variations

- Several adaptations of the original kill chain
 - By domain (industrial systems, insider attacks..)
 - For increased flexibility (new and optional stages)
- More focus on zone breaching and lateral movement and host activity
- Unified Kill Chain (UKC) as most comprehensive model
 - 18 (partially optional) stages
 - Based on literature review and case studies

#	<i>Unified Kill Chain</i>
1	<i>Reconnaissance</i>
2	<i>Weaponization</i>
3	<i>Delivery</i>
4	<i>Social Engineering</i>
5	<i>Exploitation</i>
6	<i>Persistence</i>
7	<i>Defense Evasion</i>
8	<i>Command & Control</i>
9	<i>Pivoting</i>
10	<i>Discovery</i>
11	<i>Privilege Escalation</i>
12	<i>Execution</i>
13	<i>Credential Access</i>
14	<i>Lateral Movement</i>
15	<i>Collection</i>
16	<i>Exfiltration</i>
17	<i>Target Manipulation</i>
18	<i>Objectives</i>

Our Work: Kill Chain State Machine (1)

[WiOr+21]



Our Work: Kill Chain State Machine (2)

[WiOr+21]

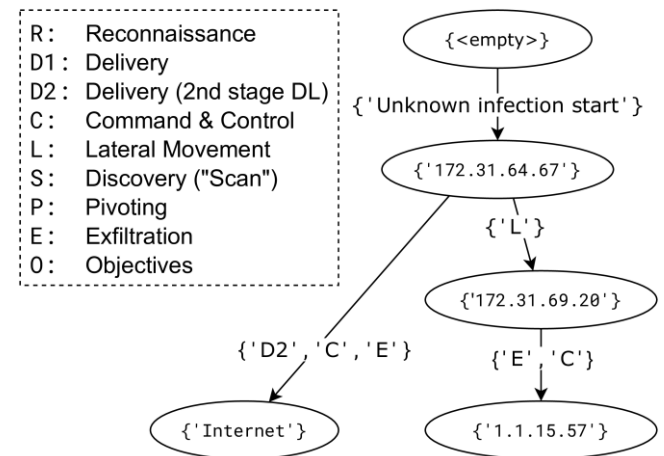
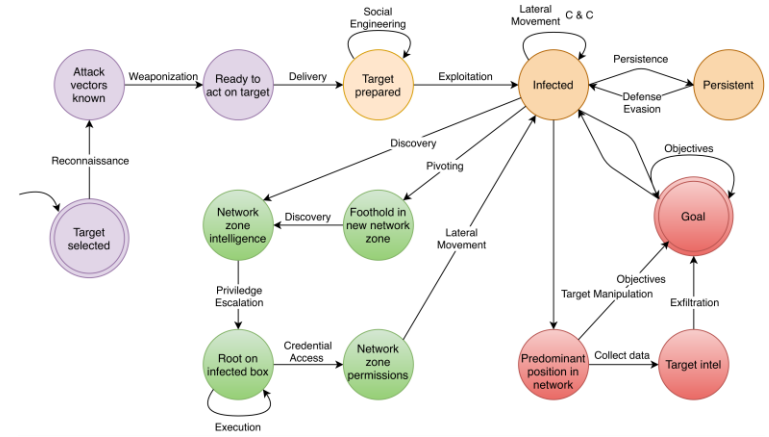
State machine derived from UKC

- Alerts → Transitions
- Stages: Campaign progress

Detection algorithm

1. Maps alerts to transitions
2. Connect transitions based on SM
3. Deduplicate and optimize chains
4. Prioritize scenarios based on length/complexity

- Currently network only, but extensible to other alert types



Our Work: Kill Chain State Machine (3) - Evaluation

- CSE-CIC-IDS2018 Dataset
- Realistically embedded (artificial) APT campaign

Table III. CSE-CIC-IDS2018: OVERVIEW

Property	Value
# Subnets/Zones	6 + <i>Internet</i>
# Target Hosts	450
# Attacker Hosts	50
# Connections	63 973 325
# (unrelated) attacks	7
Duration	10 days
Size in GB	559

Table IV. IDS2018-APT: CAMPAIGN OVERVIEW

Day	Attack	Source	Target
1	<i>EternalRomance</i> RCE	1.1.13.37	172.31.64.67
1	2nd stage trojan download	172.31.64.67	12.34.12.34
4	Cosmic Duke C&C	172.31.64.67	1.1.14.47
8	PS-EXEC via SMB	172.31.64.67	172.31.69.20
10	Data exfiltration via HTTPS	172.31.69.20	1.1.15.57

Our Work: Kill Chain State Machine (4) - Evaluation

Source	Alert Type	IDS2018-APT-MIN			IDS2018-APT-FULL		
		# Alerts	APT related	Ratio	# Alerts	APT related	Ratio
Zeek Default	Conn::Retransmission_Inconsistency	1 171	0	0	1 171	0	0
	Scan::Address_Scan	1 555	0	0	1 555	0	0
	Scan::Port_Scan	38	0	0	38	0	0
	SSH::Password_Guessing	5	0	0	5	0	0
	SSL::Weak_Key	120	0	0	120	0	0
Custom Scenario Scripts	Custom::Stalled_HTTP_Connection	4 976	0	0	4 976	0	0
	Custom::HTTP_Windows_Executable_Download	13	0	0	13	0	0
	Custom::NON_HTTP_Windows_Executable_Download	8	2	0.25	8	2	0.25
	Custom::SMB_Executable_File_Transfer	1	1	1.00	1	1	1.00
	Custom::Javascript_Web_Injection_URI	5 934	0	0	5 934	0	0
	Custom::SQL_Web_Injection_URI	79	0	0	79	0	0
	Custom::Web_Login_Guessing	14	0	0	14	0	0
	Custom::Large_Outgoing_Tx	5 772	0	0	5 772	0	0
	Custom::Multiple_Large_Outgoing_Tx	187	0	0	187	0	0
Custom::Very_Large_Outgoing_Tx	10	1	0.10	10	1	0.10	
Mitre BZAR	ATTACK::Execution	—	—	—	2	2	1.00
	ATTACK::Lateral_Movement	—	—	—	4	4	1.00
	ATTACK::Lateral_Movement_and_Execution	—	—	—	1	0	0
	ATTACK::Lateral_Movement_Extracted_File	—	—	—	1	1	1.00
	ATTACK::Lateral_Movement_Multiple_Attempts	—	—	—	245	0	0
EternalSynergy	EternalSafety::DoublePulsar	—	—	—	1	1	1.00
	EternalSafety::EternalBlue	—	—	—	53	0	0
	EternalSafety::EternalSynergy	—	—	—	1	1	1.00
	EternalSafety::ViolationCmd	—	—	—	1 389	0	0
	EternalSafety::ViolationNtRename	—	—	—	8 731	0	0
	EternalSafety::ViolationPidMid	—	—	—	6 133	0	0
	EternalSafety::ViolationTx2Cmd	—	—	—	408 686	1	0.000002
Total	19 883	3	0.000151	445 130	13	0.000029	

Evasion Techniques to Bypass IDS

- **Signature Evasion**
 - Attack Obfuscation
 - Packet Splitting
 - Duplicate Insertion
 - Packet Overlapping

- **Anomaly Evasion**
 - Training Data Injection
 - Mimicry Attacks
 - Covert Channel Attacks



Signature Evasion - Attack Obfuscation

- Transformation of malicious code into semantically equivalent one
- As the signature will differ from the original it will not be detected

Depending on the level of mutation

- Payload mutation
 - Change the signature of the payload of the packet
- Shellcode mutation
 - Obfuscate the shellcode with polymorphic techniques
 - Easily done via popular penetration testing tools like Metasploit Framework

- Aim to hide very existence of communication
- Using means of communication not normally intended to be used for it

- Covert channels similar to techniques hiding information in audio, visual, or textual content (steganography)
 - Steganography requires some form of content as cover
 - Covert channels require some network protocol as carrier

- Covert channels as method to evade IDS

Covert Channel Attacks – Techniques (1)

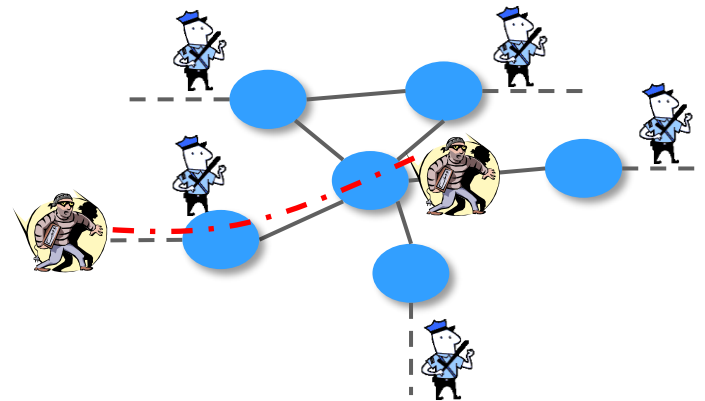
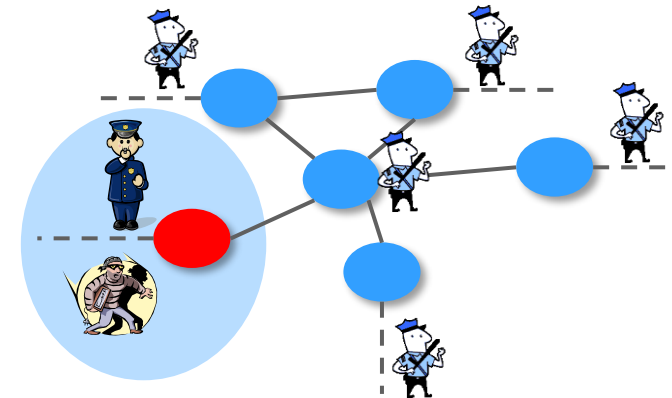
- Unused header bits, header extensions and padding
- IP identification and fragment offset
- TCP initial sequence number field
- Checksum field
- Modulating the IP TTL field
- Modulating address fields and packet lengths
- Modulating timestamp fields
- **Packet rate and timing**
- Message sequence timing
- Packet loss and packet sorting
- Application protocols, .e.g., HTTP or DNS
- ...

Covert Channel Attacks – Techniques (2)

Packet rate and packet timing

- Encode covert information by varying packet rates
 - equivalent to modulate packet timing
- Covert sender varies packet rate between two (binary channel) or multiple packet rates each time interval
- Binary channel can transport one bit and multi-rate channel can transmit $\log_2 r$ bits per time interval (r is number of different packet rates)

A	• ■■■	U	• • ■■
B	■■■ • • •	V	• ■■■
C	■■■ • ■■	W	• ■■■
D	■■■ • • •	X	■■■ • ■■
E	• ■■■	Y	■■■ • ■■
F	• ■■■	Z	■■■ • ■■
G	■■■ • ■■		
H	■■■ • ■■		
I	• ■■■		
J	• ■■■		
K	■■■ • ■■	1	■■■ ■■■
L	• ■■■	2	• ■■■
M	■■■ • ■■	3	• ■■■
N	■■■ • ■■	4	• ■■■
O	■■■ • ■■	5	• ■■■
P	• ■■■	6	■■■ • ■■
Q	■■■ • ■■	7	■■■ • ■■
R	■■■ • ■■	8	■■■ • ■■
S	• ■■■	9	■■■ • ■■
T	■■■	0	■■■ ■■■



Summary

- **IDS**
 - Signature-based vs. policy-based vs. anomaly-based IDS
 - In combination with Firewalls: IPS
 - Classification according to kind of sensors deployed, level of distribution

- **IDS problems**
 - Huge amounts of data to process
 - Limited accuracy and large number of false positives
 - Privacy
 - IDS evasion techniques

- **Alert correlation to obtain the bigger picture of attacks**
 - Alert correlation process
 - Cyber Kill Chain and Alert Correlation

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