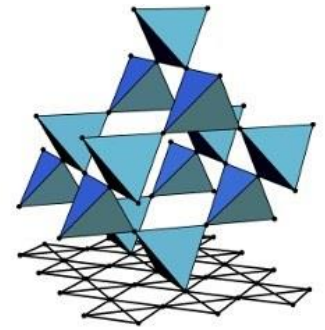




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SFB 1143

Tensor Networks (SS2021)

Lecture 20: Tensor network renormalization

Hong-Hao Tu (*ITP, TU Dresden*)

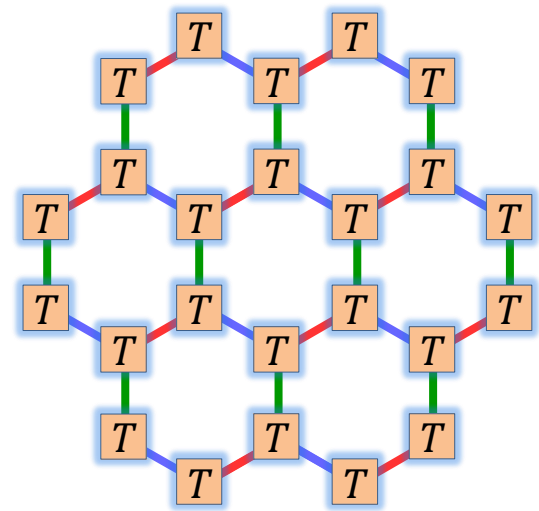
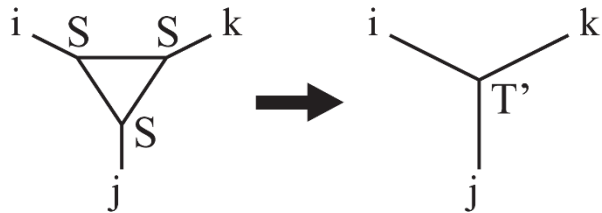
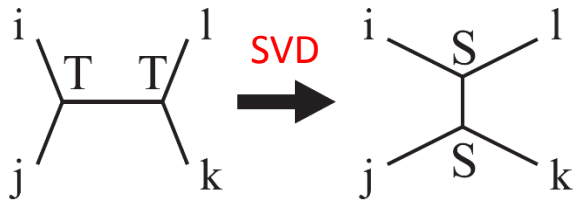
Email: hong-hao.tu@tu-dresden.de

Zoom: tuhonghao@gmail.com

July 19th, 2021

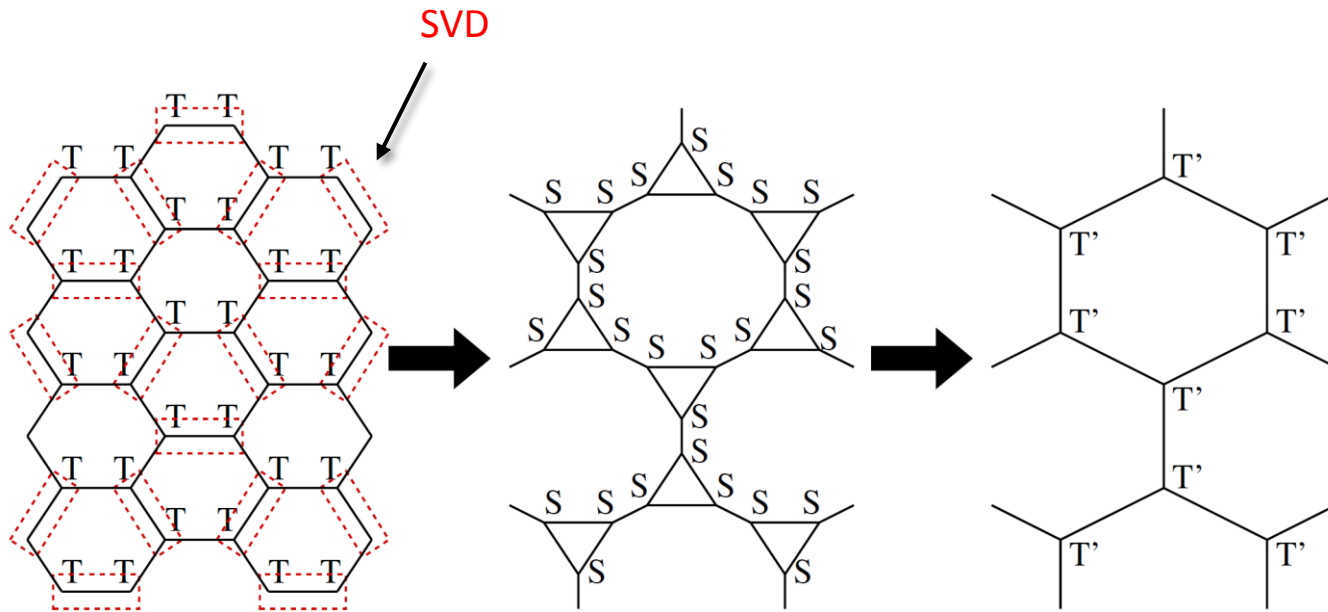
§ 4.3 Tensor renormalization group

Keep steps of the TRG:



§ 4.3 Tensor renormalization group

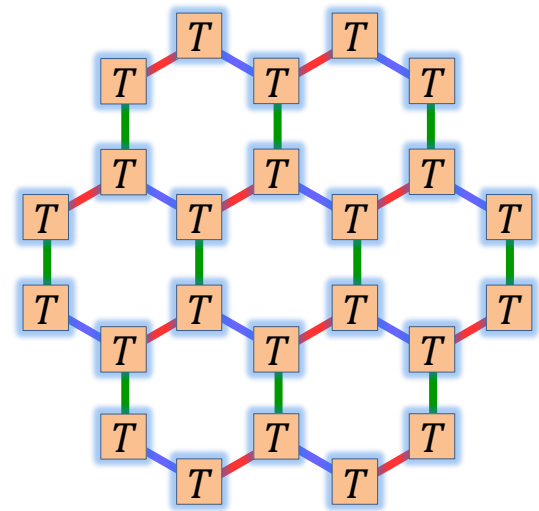
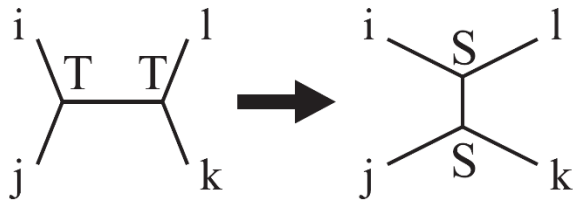
Keep steps of the TRG:



Repeat the RG steps to reduce the # of sites

§ 4.3 Tensor renormalization group

When doing the **local SVD truncation**, **environment is ignored!**

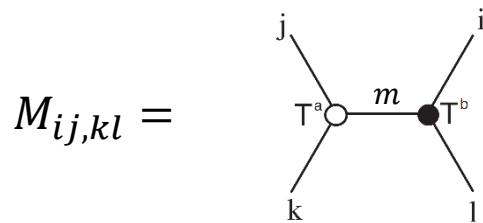


How can we perform an optimal truncation here?

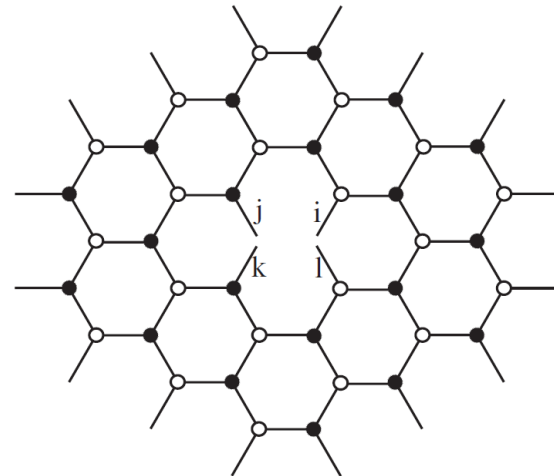
§ 4.4 Tensor network renormalization

Consider the partition function:

$$Z = \sum_{\{...i,j,m,k,l...\}} (\dots T_{jkm}^a T_{mil}^b \dots) = \sum_{ij,kl} M_{ij,kl} M_{kl,ij}^e$$



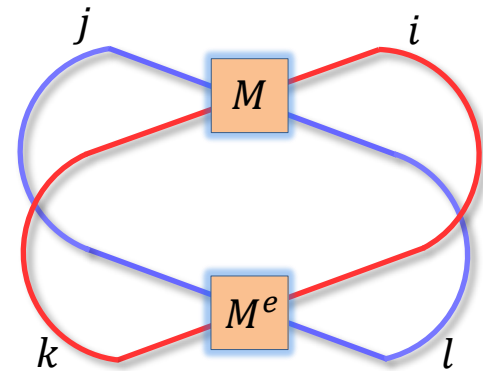
$M_{kl,ij}^e =$



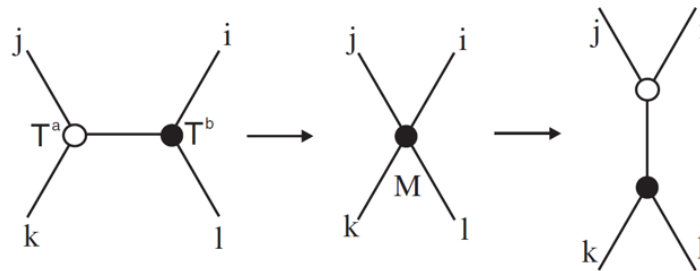
§ 4.4 Tensor network renormalization

Partition function:

$$Z = \sum_{ij,kl} M_{ij,kl} M_{kl,ij}^e$$



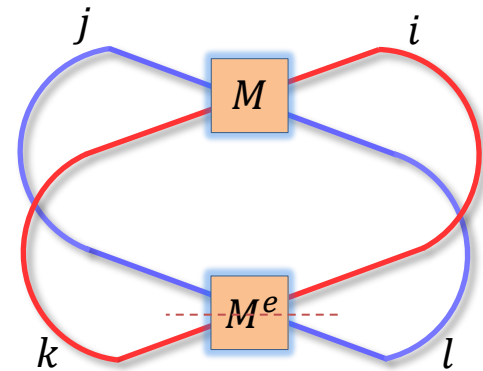
Optimal truncation for M should minimize the error in Z :



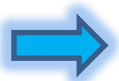
§ 4.4 Tensor network renormalization

Partition function:

$$Z = \sum_{ij,kl} M_{ij,kl} M_{kl,ij}^e$$



$$M_{kl,ij}^e = \sum_{m=1}^{D^2} (U_e)_{kl,m} (\Lambda_e)_m (V_e^\dagger)_{m,ij}$$



$$Z = \text{Tr}(\tilde{M})$$

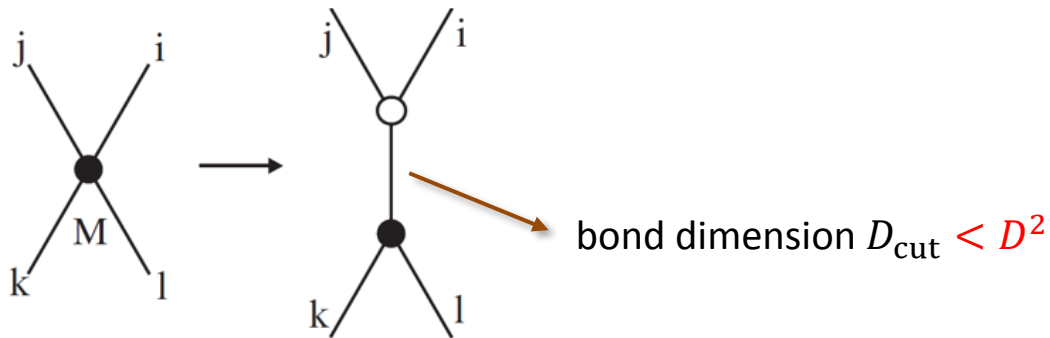
$$\tilde{M} = \Lambda_e^{1/2} V_e^\dagger M U_e \Lambda_e^{1/2}$$

§ 4.4 Tensor network renormalization

Truncation of M should minimize the error of \tilde{M} :

$$Z = \text{Tr}(\tilde{M})$$

$$\tilde{M} = \Lambda_e^{1/2} V_e^\dagger M U_e \Lambda_e^{1/2}$$



§ 4.4 Tensor network renormalization

Formally, this is done by finding a **low-rank approximation** of \tilde{M} :

$$Z = \text{Tr}(\tilde{M})$$

$$\tilde{M} = \Lambda_e^{1/2} V_e^\dagger M U_e \Lambda_e^{1/2}$$

$$\tilde{M} \approx \tilde{U} \tilde{\Lambda} \tilde{V}^\dagger$$

Keep D_{cut} singular values



§ 4.4 Tensor network renormalization

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Keep D_{cut} singular values



$$M = V_e \Lambda_e^{-1/2} \tilde{M} \Lambda_e^{-1/2} U_e^\dagger \approx V_e \Lambda_e^{-1/2} \tilde{U} \tilde{\Lambda} \tilde{V}^\dagger \Lambda_e^{-1/2} U_e^\dagger$$

§ 4.4 Tensor network renormalization

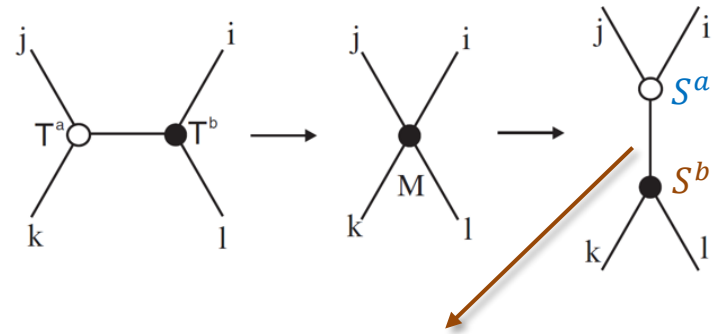
Formally, this is done by finding a **low-rank approximation of \tilde{M}** :

$$Z = \text{Tr}(\tilde{M})$$

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Keep D_{cut} singular values



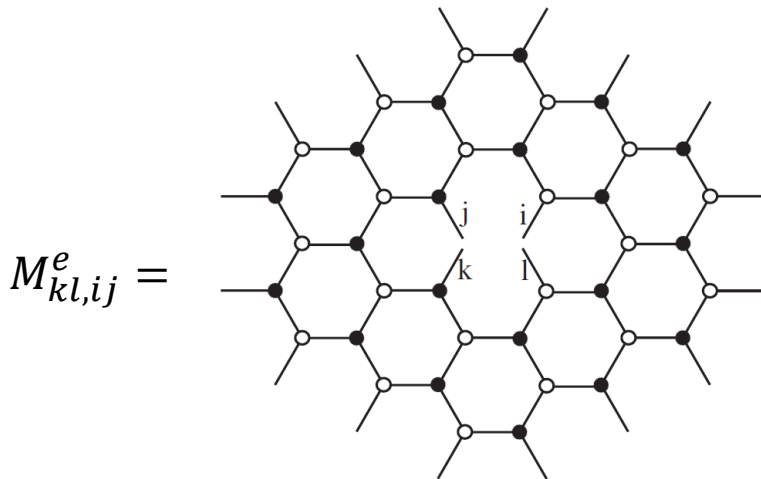
bond dimension D_{cut}



$$M = V_e \Lambda_e^{-1/2} \tilde{M} \Lambda_e^{-1/2} U_e^\dagger \approx V_e \Lambda_e^{-1/2} \tilde{U} \tilde{\Lambda}^{1/2} \tilde{\Lambda}^{1/2} \tilde{V}^\dagger \Lambda_e^{-1/2} U_e^\dagger = S^a S^b$$

§ 4.3 Tensor renormalization group

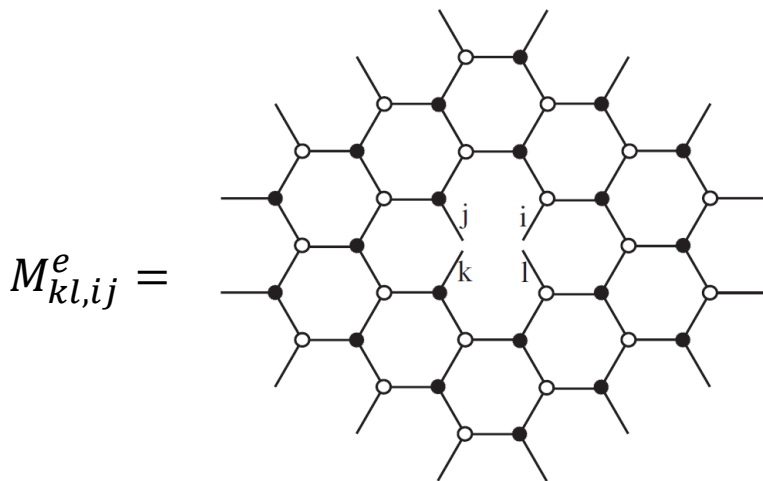
- The computation of the environment tensor $M_{kl,ij}^e$ is not easy. One still needs some [approximation](#) schemes.

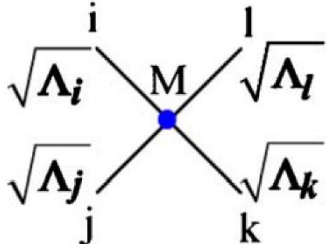


§ 4.3 Tensor renormalization group

- The computation of the environment tensor $M_{kl,ij}^e$ is not easy. One still needs some **approximation** schemes.

An approximate ansatz (c.f. iTEBD and simple update):



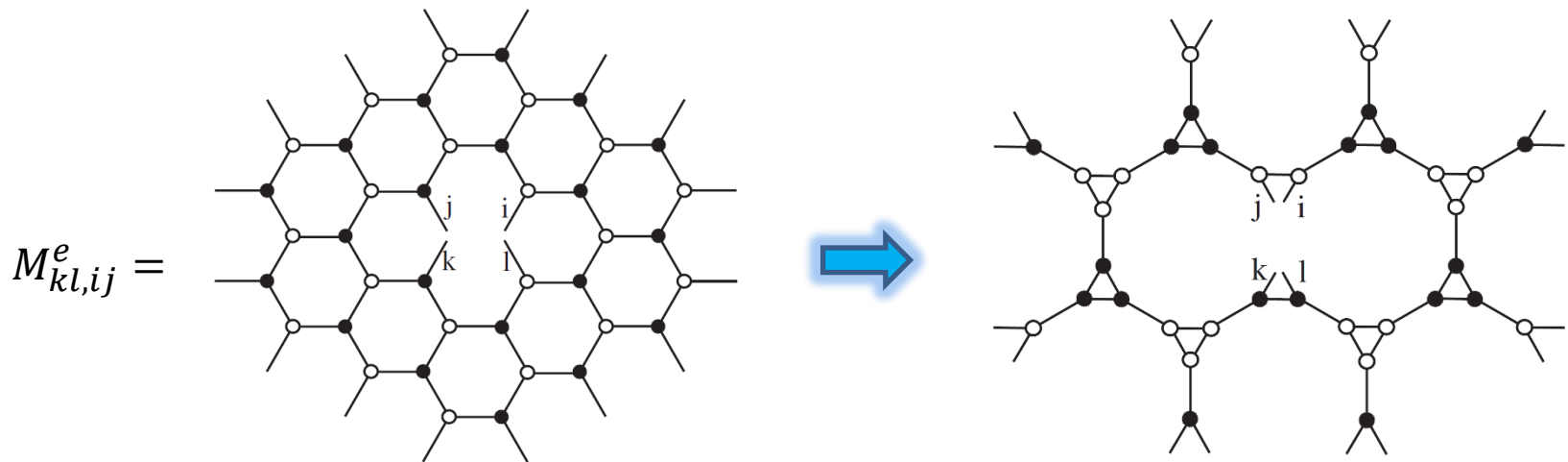
$$M_{kl,ij}^e \approx \sqrt{\Lambda_i \Lambda_j \Lambda_k \Lambda_l}$$


The diagram shows a central blue dot labeled 'M'. Four lines connect it to four labels: 'i' (top), 'l' (right), 'j' (bottom), and 'k' (left). Each line is labeled with the square root of the corresponding Λ parameter: $\sqrt{\Lambda_i}$, $\sqrt{\Lambda_l}$, $\sqrt{\Lambda_j}$, and $\sqrt{\Lambda_k}$.

§ 4.3 Tensor renormalization group

Second renormalization group (SRG) method:

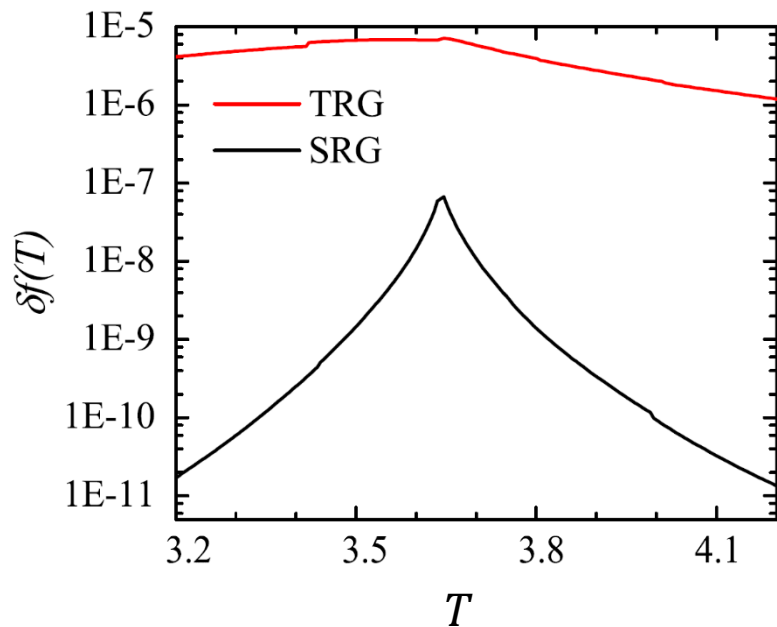
Use several TRG iterations to obtain an approximate M^e :



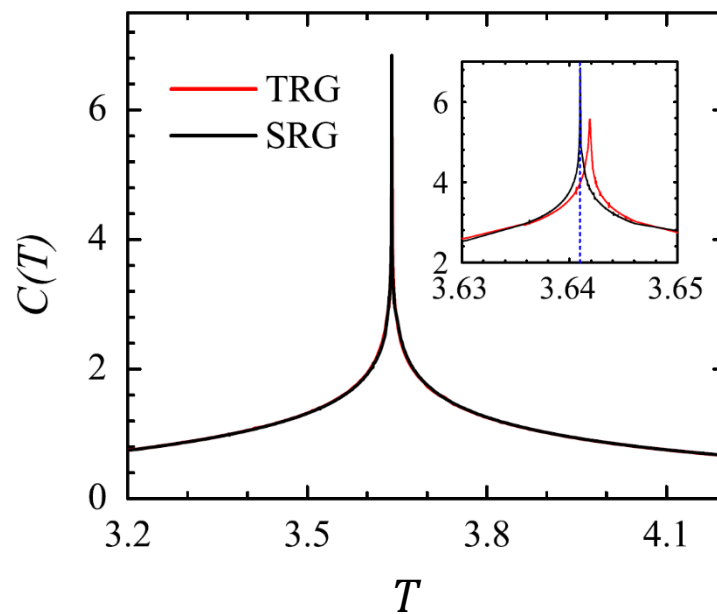
§ 4.3 Tensor renormalization group

Triangular-lattice Ising model: TRG vs. SRG

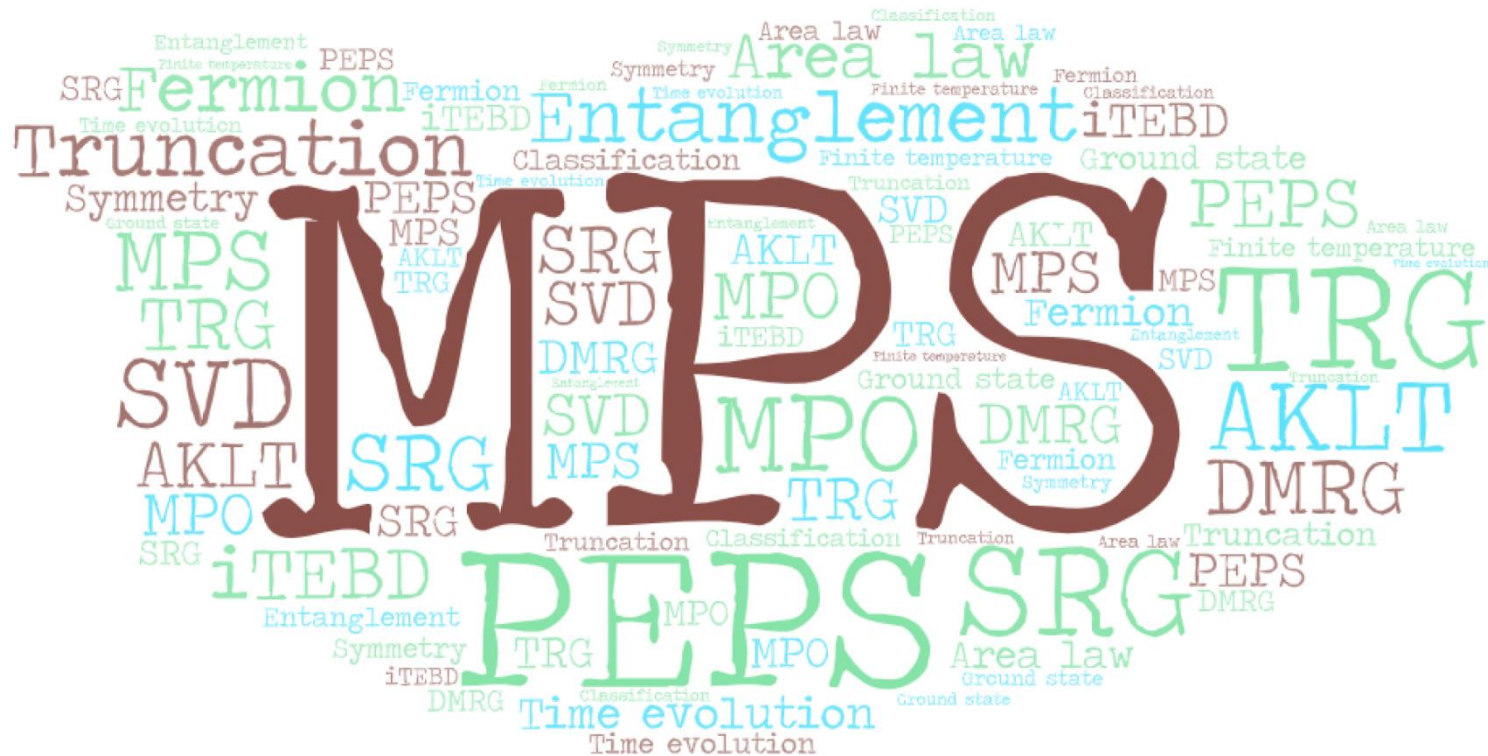
Relative error of the free energy
 $\delta f(T) = |f(T) - f_{\text{ex}}(T)|/f_{\text{ex}}(T)$



Specific heat



§ 5.0 Summary



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