



# Introduction to Matlab

Logical indexing and plots

Dario Cuevas and Vahid Rahmati



# Logical indexing

- Important function: `find`
- To find the elements of an array that satisfy a condition, we use logical indexing. For example, for a vector `VecX = 2:2:20;`
- `idx = find(VecX<7)` gives the indices of `VecX` whose values are smaller than 7.
- `VecX(idx1)` gives you the values of `VecX` which are smaller than 7.
- For `MatX = magic(5); [idxRow, idxCol] = find(MatX<10);` gives the two indices of each element of `MatX` smaller than 10.
- `MatX([idxRow,idxCol])` does **NOT** return the values of `MatX` which are smaller than 10. To do this, we use logical indexing, for example:
  - `MatX(MatX<10)`
  - `MatX(MatX>5)`
  - `MatX(MatX~=5)`

# Logical indexing

- You can replace certain values of a matrix:
  - `MatX(MatX==5) = -1;`
  - `MatX(MatX<=3) = MatX(MatX<=3)+1;`
  - `MatX(MatX>10 & MatX<20) = 15; %More than one condition`

Hint : note that we used `&` instead of `&&`
- You can find all the elements of a row (or column) that satisfy a condition:
  - `MatX(1, MatX(1,:)<20)`
  - `MatX(MatX(:,3)>5,3) = 200;`
- Can you see what this code does?
  - `MatX = magic(5);`
  - `MatX(MatX>10) = -(1:(numel(MatX(MatX>10))) );`

Exercises: Create a matrix `MatY = ceil(10*rand(10))`

1. Change the elements of `MatY` that are smaller than 3 into -1
2. Change the elements of `MatY` between 4 and 7 into -2
3. Change the positive elements of the first column of `MatY` into 0.

# Plot command

- `plot(x,y)`, where `x` and `y` are vectors of the same size. For example
  - `x = 1:0.1:10; y = sin(x); plot(x, y)`
  - `x1 = -pi:0.1:pi; plot(x1, 2*cos(x1))`
  - `x2 = 1:10; plot(x2, x2.^2, 'red')` %or blue, black, b, r, g, p, m, etc...
  - `x3 = 0:0.1:pi/2; plot(x3, arctan(x3), 'b*')` % color + marker
  - `x4 = -10:10; plot(x4, heaviside(x4), '-.')`
- List of markers and colors: `help plot`
- You can put more than one function in a plot:
  - `plot(x, sin(x), 'g', x, cos(x), 'red')`

# Plot command

- Example: `x = 0:0.1:2*pi; plot(x, 2*sin(0.5*x) );`
- Useful properties

Property	What it does...
title	Sets title for the plot figure
xlabel/ylabel	Gives a label to each axis
legend	Creates a floating legend
axis([x1, x2, y1, y2])	Changes the range of the plot
axis equal/square/tight	Changes the aspect ratio of the plot
grid on/off	Turn the grid on or off
LineWidth	Changes the width of the plot line

- `get(gca)` gives a list of all the things you can change

# Plot-Hold commands

- To draw multiple plots in one plot:  
1) A combination of **plot** and **hold** commands can be used in order to add the new plot to the current one:

**plot(x1,y1);** % first plot

**hold on ;** % the first plot will be retained

**plot(x2,y2);** % the new plot is added on top of the first plot

**plot(x3,y3);** % the third plot is added on top of both previous plots

**hold off;** % the retaining of the previous plots is stopped

**plot(x4,y5);** % the previous plots were erased, an only this plot is displayed

- Hint 1: the vectors x1, x2, x3, and x4 can have different number of elements, and ranges.
- Hint 2: the final range of x and y axes account for their presented smallest and biggest values among the plots.

# Plot simultaneously

- To draw multiple plots in one figure:  
2) The plots can be drawn simultaneously :

`plot(x1,y1,x2,y2);` % draws the plot(x2,y2) on top of the plot(x1,y1)

- Hint 3: the hints 1 & 2 also apply here.
- Example1:
  - `x1 = -pi:0.1:pi; y1 = cos(x1); x2 = -pi/2:0.05:pi/2; y2=sin(x2);`  
`plot(x1,y1,'-.ored',x2,y2, '-*green')`  
`plot(x2,y2,'-.ored',x1,y1, '-*green')`  
`plot(x1, cos(x1), ' -.ored',x2,y2, '-*green')`
  - `x1 = -pi:0.1:pi; y1 = cos(x1); x2 = -pi/2:0.05:pi/2; y2=sin(x2);`  
`clf;`  
`plot(x1,y1, '-.ored',x2,y2, '-*green');`  
`hold on`  
`plot(x1/3,x1/3,'sblack')`

# Subplot command

- To draw multiple plots in one figure we use `subplot( m, n, plot number)` command, dividing the figure into m rows and n columns, thus  $m*n$  plots will be available.
- Hint 1: the plots are numbered row-wise.
- Example:
  - `x1 = -pi:0.1:pi; y1 = cos(x1);`  
`subplot(3,2,1);`  
`plot(x1,y1,'-.ored',x2,y2, '-*green');`  
`title('cos function');`  
`x2 = -pi/2:0.05:pi/2; y2=sin(x2);`  
`subplot(3,2,2);`  
`plot(x2,y2,'-.ored',x1,y1, '-*green')`  
`ylabel('something! ');`  
`subplot(3,2,5);`  
`imagesc(magic(5));`  
`title('MAGIC MATRIX');`

# Exercises

1. The vectors  $x=[0:0.2:10]$  and  $z=[-5:0.1:5]$  are given. Plot the following functions on top of each other in one plot:  $y_1 = \exp(-x)$ ,  $y_2 = (z^2)/10$ ,  $y_3 = \sin(x)$ . The second function should be drawn in red, and third in green. Set the labels for x and y axes as “x label [unit]” and “y label [unit]”, respectively. Activate the grid lines. Set the title as “my first plot”.
2. Using a for loop, create the vectors of random numbers:  
 $x = \text{Mean} + \text{StandardDeviation} * \text{randn}(1,100)$   
for  $\text{mean} = \{-4, -2, 0, 2, 4\}$  and  $\text{StandardDeviation} = 0.5$ , and draw `plot(1:100, x)` for each vector x. The resulting curves should be displayed in one plot. Hint: you can use `hold` commands. Using the command `figure` create a new figure, and plot there a white noise (zero mean) for samples 1:500 (instead of 1:100) and StandardDeviation of 1. Increase the line width to 2.