

OTF-CPT: Application Insights Gained from Real-time Critical Path Analysis

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Who's responsible for the execution time?



\rightarrow every region on the critical path



Task Comp MPI OpenMP



Motivation

- · Critical Path (CP)
 - Determines execution time
 - Only fixed after execution
- Tools
 - Scalasca¹
 - DIMEMAS²
 - OpenSpeedshop ³
 - \rightarrow Post-mortem tools, need a trace
- · What if we are content with a bit less information?
 - Path of CP needs post-mortem analysis
 - Length of the CP possible to obtain on-the-fly
 - \rightarrow On-the-fly critical path tool (OTF-CPT)

¹https://scalasca.org/

3

²https://tools.bsc.es/dimemas

³https://openspeedshop.org/





Overview







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Program Activity Graphs



Program activity graph

- Nodes
 - Non-OpenMP/MPI code regions ('useful execution'), weight=execution time
 - OpenMP or MPI synchronization, weight=0
- Edges
 - Happens on same thread after another
 - Happens before/after OpenMP/MPI sync point





Different Critical Paths¹





• Critical Path (CP)

5

- Path with the highest sum of weights
- Considering different aspects results in multiple different CPs
 - Scope: Global, process-local, thread-local
 - Paradigms considered: Useful execution, Outside MPI, Outside OpenMP

¹Protze et al. On-the-Fly Calculation of Model Factors for Multi-paradigm Applications. Euro-Par 2022. https://doi.org/10.1007/978-3-031-12597-3_5





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- Threadlocal clocks
 - Count the useful computation time
 - Maximum update at each synchronization point
 - Uses additional processlocal sync clocks
 - For intercepted MPI calls identical calls are made with the threadlocal clock
- Separate counters for different paths
 - Scope: Leave out process/thread synchronization
 - Paradigms: Start/stop measurement upon entering/leaving OpenMP/MPI







- Hierarchically structured performance metrics \rightarrow information on where to look more in-depth
- Parallel Efficiency split into:

POP: Performance Model Factors¹

- Load Balance (LB): Global imbalance across exec. units
- Transfer Efficiency (TE): Efficiency loss due to network and memory transfer times, disappear on 'ideal' network
- Serialization Efficiency (SER): Efficiency loss due to dependencies, causing alternating processes to wait



¹https://pop-coe.eu/further-information/learning-material



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- Hierarchically structured performance metrics \rightarrow information on where to look more in-depth
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- Load Balance (LB): Global imbalance across exec. units
- Transfer Efficiency (TE): Efficiency loss due to network and memory transfer times, disappear on 'ideal' network
- Serialization Efficiency (SER): Efficiency loss due to dependencies, causing alternating processes to wait
- Can be further split into separate metrics for OpenMP/MPI²
- \cdot OTF-CPT obtains parallel efficiency and all its submetrics





¹https://pop-coe.eu/further-information/learning-material ²Protze et al. On-the-Fly Calculation of Model Factors for Multi-paradigm Applications. Euro-Par 2022. https://doi.org/10.1007/978-3-031-12597-3_5



• Measurement:

8

- CLAIX-2023: 96 cores per node
- Strong scaling
- 12 threads/MPI rank

	64	128	256	512	1024
PE	<mark>81.4</mark>	<mark>68.3</mark>	52.6	30.7	15.9
MPI	83.5	69.7	53.5	32.5	17.3
MPI LB	98.7	96.9	95.3	93.0	90.3
MPI CE	84.6	71.9	56.1	34.9	19.1
MPI Ser	85.9	<mark>76.7</mark>	66.1	56.5	46.4
MPI Tra	98.5	93.8	84.9	61.8	41.2
OMP	97.5	97.9	98.4	94.7	92.1
Omp LB	98.9	98.9	99.3	98.9	97.7
Omp CE	98.6	99.0	99.1	95.7	94.3
Omp Ser	98.6	99.0	99.2	95.8	94.3
Omp Tra	100.0	100.0	99.9	99.9	100.0



POP Metrics for Concrete Code

9









• Measurement:

- CLAIX-2023: 96 cores per node
- Strong scaling
- 12 threads/MPI rank

Results:

- POP metrics show that problems are the MPI serialization and transfer efficiency
- Further analysis of the trace identified MPI_Alltoall calls as problem
- Solution: Overlapping of communication and computation

	64	128	256	512	1024
PE	<mark>81.4</mark>	<mark>68.3</mark>	52.6	30.7	15.9
MPI	83.5	69.7	53.5	32.5	17.3
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Omp Tra	100.0	100.0	99.9	99.9	100.0







Task-Centric Critical Path

11







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- · How to track task-based critical path?
- 1 clock for each task

- Gets created when task gets created
- Only counts time (is active) whenever its corresponding task is scheduled
- If it is active, it follows the same starting/stopping and synchronization rules as the threadlocal clock







- Task-centric CP (TaCP) gives 'ideal' runtime (in regards to tasks)
 - perfect scheduling
 - $\,\infty$ threads

- Consider difference to thread-centric CP (ThrCP)
- Combine with LB/SER to get idea of inefficiency causes







- 1 big task, many small tasks
- Use task priorities to change behavior





Trace for good scheduling (4 threads, 15 small tasks)



Trace for bad scheduling (4 threads, 15 small tasks)





- Setup:
 - 1 big task (0.1s), 115 small tasks (0.02s)
 - Enough work for up to 24 threads
 - High priority for big task

Tnum	LB	ThrCP	TaCP	Diff	Diff %
2	100.0	1.466	0.124	1.342	91.6
4	99.9	0.735	0.124	0.611	83.2
6	99.9	0.481	0.121	0.360	74.8
8	99.8	0.368	0.120	0.247	67.3
12	99.8	0.241	0.121	0.120	49.8
16	93.7	0.196	0.123	0.073	37.2
24	99.6	0.124	0.124	1.20E-05	0.0
32	80.7	0.120	0.120	3.00E-06	0.0
48	47.0	0.146	0.146	4.00E-06	0.0
64	35.9	0.153	0.153	4.00E-06	0.0
96	25.2	0.153	0.153	2.00E-06	0.0



	0.01 s		Timeline		0.11 s	
• Master thread	♦ Big Task					
OMP thread 1	Şmall Task	Small Task	Small Task	Small Task	Small Task	•
OMP thread 2	Small Task	•				
OMP thread 3	Şmall Task	Small Task	Small Task	Small Task	Small Task	•

Trace for good scheduling (4 threads, 15 small tasks)





• Setup:

16

- 1 big task (0.1s), 115 small tasks (0.02s)
- Enough work for up to 24 threads
- High priority for small tasks

Tnum	LB	ThrCP	TaCP	Diff	Diff %
2	96.8	1.513	0.119	1.393	92.1
4	90.8	0.794	0.120	0.674	84.8
6	83.4	0.576	0.120	0.456	79.2
8	79.0	0.456	0.120	0.336	73.6
12	71.4	0.343	0.123	0.220	64.2
16	62.6	0.288	0.121	0.168	58.2
24	56.0	0.215	0.119	0.096	44.7
32	46.9	0.193	0.121	0.072	37.3
48	34.9	0.204	0.146	0.058	28.4
64	32.1	0.162	0.131	0.030	18.7
96	21.2	0.180	0.151	0.029	16.0





Trace for bad scheduling (4 threads, 15 small tasks)





- Critical Path (CP): longest path in the graph
- On-the-fly measurement of CP using OTF-CPT
 - Threadlocal clocks for each thread
 - Exchange at synchronization points
- Low/No overhead POP metric calculation using OTF-CPT
 - Information on where to look next
- Task-centric analysis

- Helps to identify problems related to tasking





https://github.com/RWTH-HPC/OTF-CPT

