

Characterizing Imbalance in Large-Scale Parallel Programs







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Need for Performance Analysis Tools

- Amount of parallelism in Supercomputers keeps growing
 - · Efficient resource usage depends on software performance



Jugene (2008): 65 536 cores



Juqueen (2013): 458 752 cores





Imbalance limits parallel efficiency

Imbalance leads to wait states at synchronization points



Late-sender wait state

Goal: Locate inefficient parallelism and quantify its impact





Two novel analysis methods



Determine delays that cause wait states.





Two novel analysis methods



Identify activities that determine program runtime.





Outline

Parallel Performance Analysis

Root-Cause Analysis

Concepts Case study

Critical-Path Analysis

The critical path Critical-path imbalance indicator Analysis of MPMD programs

Implementation

Parallel trace replay Scalability evaluation





Performance analysis tools

- Tools help understand performance, but
 - Profiling provides limited insights
 - Tracing produces too much data to analyze manually



Time profile display in TAU



Event-trace timeline visualization in Vampir





Imbalance analysis pitfalls

- Profilers underestimate impact of imbalance
 - · Data aggregation hides dynamic imbalance effects



Static imbalance



Dynamic imbalance





Imbalance analysis pitfalls

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Analysis solution needs to retain performance dynamics





Imbalance analysis pitfalls

- Profilers underestimate impact of imbalance
 - · Data aggregation hides dynamic imbalance effects





Dynamic imbalance

- Analysis solution needs to retain performance dynamics
- Use automatic trace analysis



















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Delay as root cause of wait states

A *delay* is some additional activity on one process that causes a wait state at a synchronization point



Delay on process 1 causes a late-sender wait state on process 2





Wait-state propagation

Wait states can propagate







Wait-state propagation

Wait states can propagate







Wait-state propagation

- Wait states can propagate
- Account for propagation in analysis
 - Extended wait-state classification
 - Incorporate long-distance effects in calculation of delay costs







Wait-state classification

Distinguish propagating and terminal wait states







Wait-state classification

Distinguish propagating and terminal wait states







Wait-state classification

Distinguish propagating and terminal wait states







Assigning delay costs

- Delay costs represent amount of wait time caused by a delay
 - Short-term costs represent wait states caused directly
 - Long-term costs represent wait states caused via propagation







Case study: CESM sea ice model

- Analysis of imbalance in CESM sea ice model
- Performance data mapped onto application topology



Distribution of computation time

CICE setup: 2048 processes on BG/P, 1 $^{\circ}$ dipole grid, cartesian grid decomposition





Case study: CESM sea ice model

- Analysis of imbalance in CESM sea ice model
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Distribution of computation time



Distribution of late-sender waiting time

CICE setup: 2048 processes on BG/P, 1 $^\circ\,$ dipole grid, cartesian grid decomposition





CESM sea ice model: wait-state formation



Distribution of delay costs

25% Short-term 75% Long-term







Parallel Performance Analysis

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Critical-path analysis

Use automatic trace analysis to extract the critical path



Critical path in a parallel program (shown in red)





Critical-path analysis

- · Use automatic trace analysis to extract the critical path
- Performance indicators show bottlenecks at single glance



Critical path in a parallel program (shown in red)







Timeline







Timeline



allocation time

Summary profile







Critical-path profile shows wall-clock time consumption







- Critical-path profile shows wall-clock time consumption
- Critical imbalance indicator finds inefficient parallelism
 - Imbalance = $T_{critical} T_{avg}$





Example: PEPC

 Analysis of plasma-physics code PEPC using 512 processes on Blue Gene/P







Example: PEPC

- Analysis of plasma-physics code PEPC using 512 processes on Blue Gene/P
- Profile metrics underestimate performance impact of tree_walk kernel due to dynamic load imbalance







Analysis of MPMD programs

- Processes execute different activities
 - E.g. master-worker



Heterogeneous decomposition in ddcMDD. Image from Richards et al.: Beyond Homogeneous Decomposition, SC'10





Analysis of MPMD programs

- Processes execute different activities
 - · E.g. master-worker
- Complex imbalance analysis issues
 - Not supported by existing tools
 - Imbalance quantification needs to incorporate partition sizes
 - More knobs to tune



Heterogeneous decomposition in ddcMDD. Image from Richards et al.: Beyond Homogeneous Decomposition, SC'10





Performance impact indicators

- Denote allocation-time costs of imbalance
 - · Map wait time onto critical-path activites with excess time
 - Distinguish intra-partition and inter-partition imbalance costs



High intra-partition costs, low inter-partition costs



Very high inter-partition costs, low intra-partition costs





Example: ddcMD

ddcMD molecular dynamics simulation on Blue Gene/P

• Particle and mesh forces calculated in different partitions



D. Richards et al.: Beyond Homogeneous Decomposition, SC'10





Example: ddcMD

ddcMD molecular dynamics simulation on Blue Gene/P

- Particle and mesh forces calculated in different partitions
- Fixed partition sizes: 3840+256 processes



D. Richards et al.: Beyond Homogeneous Decomposition, SC'10





Example: ddcMD

ddcMD molecular dynamics simulation on Blue Gene/P

- Particle and mesh forces calculated in different partitions
- Fixed partition sizes: 3840+256 processes
- Tune mesh size to adjust load balance



D. Richards et al.: Beyond Homogeneous Decomposition, SC'10





ddcMD: mesh size tuning



- Small mesh size increases
 workload of particle tasks
- Increasing mesh size shifts critical path to mesh tasks







Parallel Performance Analysis

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Implementation

Integrated in Scalasca trace analysis toolset



- Highly scalable parallel trace analysis
 - · So far only for wait-state detection





Parallel trace replay



- Application records timestamped communication events
 - One trace file per process







Parallel trace replay



- Application records timestamped communication events
 - One trace file per process
- Analysis processes traverse traces in parallel
 - Exchange information at original synchronization points







Trace analysis extensions

- Use multiple replay passes
- Backward replay lets data travel from effect to cause













 Identify synchronization interval







- Identify synchronization interval
- 2. Determine time vectors $\vec{t_s}$ and $\vec{t_r}$







- Identify synchronization interval
- 2. Determine time vectors $\vec{t_s}$ and $\vec{t_r}$
- 3. Transfer time vector $\vec{t_r}$







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- 4. Locate delay







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- 2. Determine time vectors $\vec{t_s}$ and $\vec{t_r}$
- 3. Transfer time vector $\vec{t_r}$
- 4. Locate delay
- 5. Calculate costs































Scalability



Scalability of root-cause and critical-path analysis for the Sweep3D benchmark on Blue Gene/P





Scalability



Scalability of root-cause and critical-path analysis for the Sweep3D benchmark on Blue Gene/P





Scalability



Scalability of root-cause and critical-path analysis for the Sweep3D benchmark on Blue Gene/P





Summary

Two novel methods to locate and quantify imbalance



formation of wait states





Summary

Two novel methods to locate and quantify imbalance



formation of wait states

Critical-path analysis	
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Determines impact of inefficiency on runtime





Summary

Two novel methods to locate and quantify imbalance



Highly scalable implementation for $\mathcal{O}(100k)$ processes





Thank you

Further reading:

- D. Böhme, B. R. de Supinski, M. Geimer, M. Schulz, and F. Wolf: Scalable Critical-Path Based Performance Analysis. IPDPS 2012.
- D. Böhme, M. Geimer, and F. Wolf: *Characterizing Load and Communication Imbalance in Large-Scale Parallel Applications*. IPDPS PhD Forum 2012.
- D. Böhme, M. Geimer, F. Wolf, and L. Arnold: *Identifying the root causes of wait states in large-scale parallel applications*. ICPP 2010. Best paper award.
- D. Böhme, M.-A. Hermanns, M. Geimer, and F. Wolf: *Performance simulation of non-blocking communication in message-passing applications*. PROPER 2009.





SPECMPI case studies



Tracing run-time overhead and trace replay times



Critical-path vs. profile load imbalance metrics

